

ME 274: Basic Mechanics II

Lecture 21: Particle Kinetics – Angular Impulse Momentum



School of Mechanical Engineering

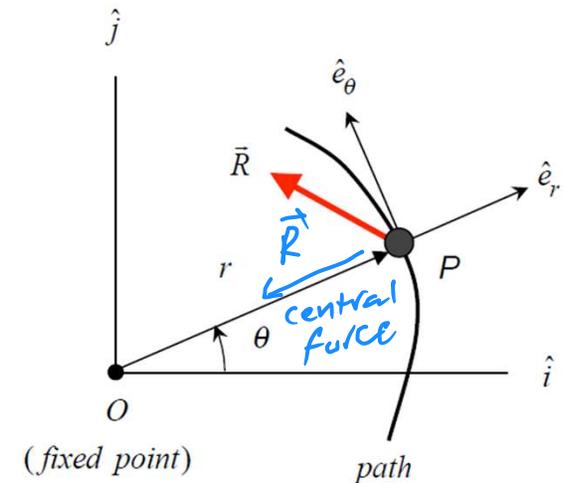
Overview: Angular Impulse Momentum

AIM equation: $\int_1^2 \vec{M}_O = \vec{H}_{O2} - \vec{H}_{O1}$,

Moment about O
 $\vec{M}_O = \vec{r}_{P/O} \times \vec{R}$,

general $\vec{H}_O = \vec{r}_{P/O} \times m\vec{v}_P$ or *polar* $\vec{H}_O = m(r^2\dot{\theta})\hat{k}$

- The AIM equation is the rotational analog to the LIM equation. It relates a change in angular velocity to a moment applied over time.
- Angular momentum, \vec{H}_O is a vector. For 2D motion, it will always be pointed in or out of the page (\hat{k}).
- The AIM equation only gives info about the rotational component $r\dot{\theta}$ of velocity $\vec{v} = \dot{r}\hat{e}_r + r\dot{\theta}\hat{e}_\theta$. If you also need the radial component, use WE.
- In central force problems, \vec{R} points directly towards/away from O . The net moment in these problems = 0.
- When $\sum \vec{M}_O = \mathbf{0}$, angular momentum is conserved! $\Rightarrow \vec{H}_{O2} = \vec{H}_{O1}$
- Angular velocity $\vec{\omega}$ must decrease (or increase) as the radial distance r increases (or decreases) when angular momentum is conserved.
($r \uparrow, \omega \downarrow$ or $r \downarrow, \omega \uparrow$)

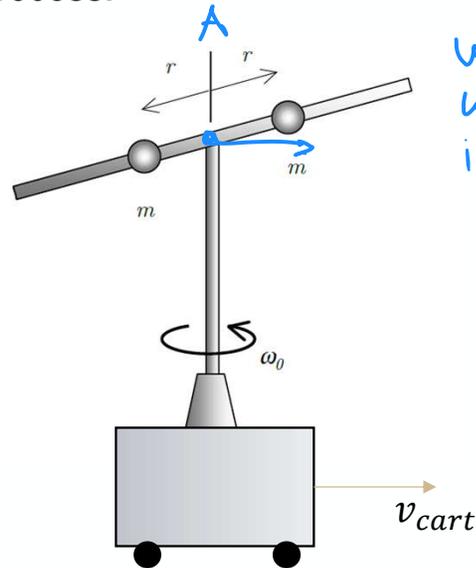


AIM for a system of multiple particles

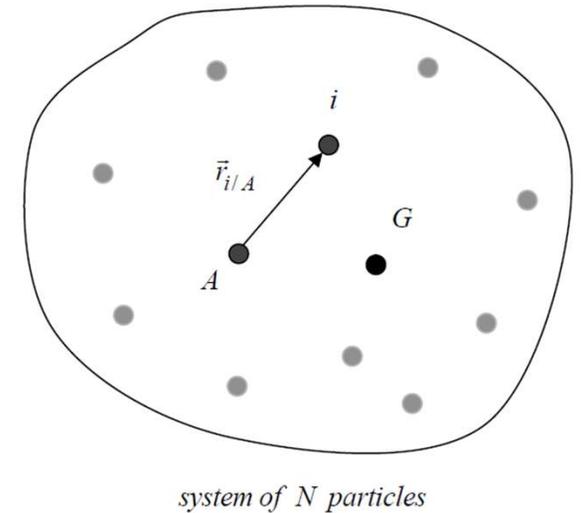
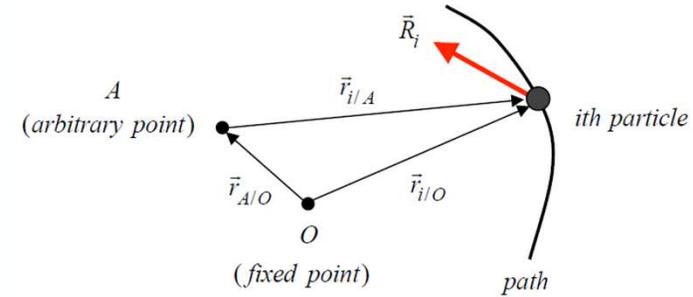
Note: these equations will be useful in our next chapter on angular momentum of rigid bodies. *discrete sum vs. integral*

For a system of particles, we sum the contribution of the angular momentum of each point.

Here we use an arbitrary reference point A (can be a moving point) to make these equations more general – later we will see how our selection of this point can simplify our solution process.



useful in cases where our system is rotating & translating



AIM for a system of multiple particles

If we have a system of N particles, looking at the particle i

Kinematics:

$$\vec{r}_{i/O} = \vec{r}_{A/O} + \vec{r}_{i/A}, \quad \vec{v}_i = \vec{v}_A + \vec{v}_{i/A}$$

if O is origin

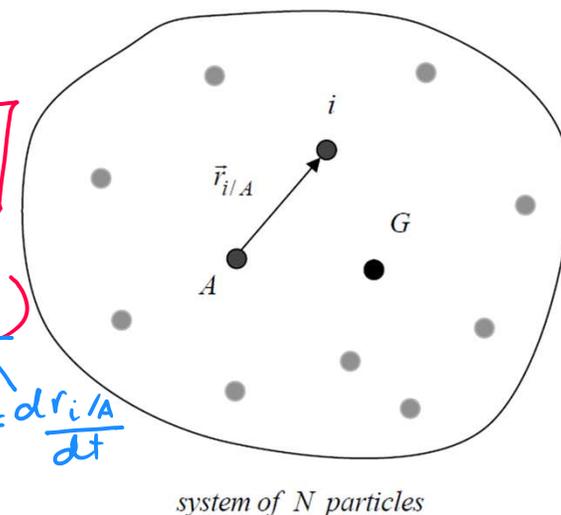
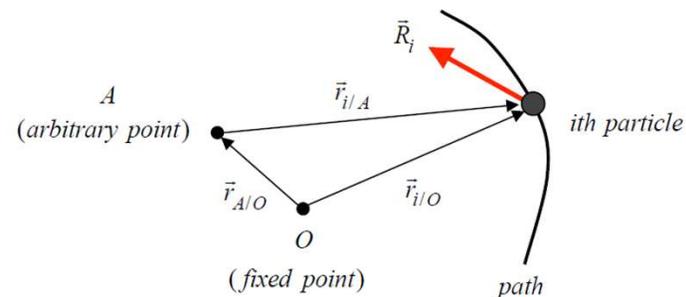
$$\vec{r}_i = \vec{r}_A + \vec{r}_{i/A}$$

Newton's 2nd law:

$$\vec{R}_i = \sum \vec{F}_i = m_i \vec{a}_i = m_i \frac{d\vec{v}_i}{dt}$$

The moment of \vec{R}_i about our reference point A:

$$\begin{aligned} \vec{M}_{A,i} &= \vec{r}_{i/A} \times \vec{R}_i = \vec{r}_{i/A} \times m_i \frac{d\vec{v}_i}{dt} \\ &= \vec{r}_{i/A} \times m \frac{d}{dt} (\vec{v}_A + \vec{v}_{i/A}) = m \left[\vec{r}_{i/A} \times \frac{d\vec{v}_A}{dt} + \left(\vec{r}_{i/A} \times \frac{d\vec{v}_{i/A}}{dt} \right) \right] \\ &= (\vec{r}_{i/A} \times m_i \vec{a}_i) + \frac{d}{dt} (\vec{r}_{i/A} \times m_i \vec{v}_{i/A}) - \underbrace{\frac{d\vec{r}_{i/A}}{dt} \times (m_i \vec{v}_{i/A})}_0 \\ &= (\vec{r}_{i/A} \times m_i \vec{a}_i) + \frac{d}{dt} (\vec{r}_{i/A} \times m_i \vec{v}_{i/A}) \\ &= \vec{H}_{i/A} \end{aligned}$$



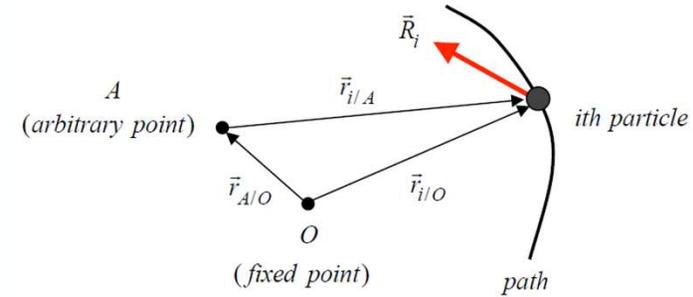
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Remember from last lecture: $\frac{d}{dt} (\vec{a} \times \vec{b}) = \frac{d\vec{a}}{dt} \times \vec{b} + \vec{a} \times \frac{d\vec{b}}{dt} \Rightarrow \vec{a} \times \frac{d\vec{b}}{dt} = \frac{d}{dt} (\vec{a} \times \vec{b}) - \frac{d\vec{a}}{dt} \times \vec{b}$

AIM for a system of multiple particles

Now looking at the total for all N particles (i.e. for $i = 1, 2, 3, \dots, N$)
 Remember the definition of the center of mass for multiple particles:

$$\ast \vec{r}_G = \frac{1}{m} \sum_{i=1}^N m_i \vec{r}_i, \quad m = \sum_{i=1}^N m_i$$

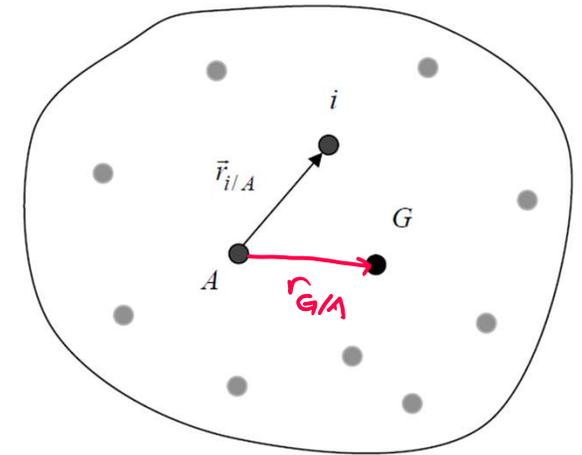


We sum the angular momentum equation of all particles:

$$\vec{M}_{A,i} = (\vec{r}_{i/A} \times m_i \vec{a}_A) + \frac{d}{dt} (\vec{r}_{i/A} \times m_i \vec{v}_{i/A}) \quad \leftarrow \text{for 1 particle}$$

$$\sum_{i=1}^N \vec{M}_{A,i} = \sum_{i=1}^N (m_i \vec{r}_{i/A} \times \vec{a}_A) + \sum_{i=1}^N \frac{d}{dt} (\vec{r}_{i/A} \times m_i \vec{v}_{i/A})$$

$$= \underbrace{m}_{\text{total mass}} \vec{r}_{G/A} \times \vec{a}_A + \sum_{i=1}^N \frac{d}{dt} (\vec{r}_{i/A} \times m_i \vec{v}_{i/A})$$

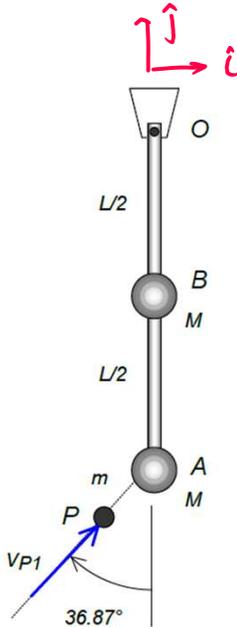


system of N particles

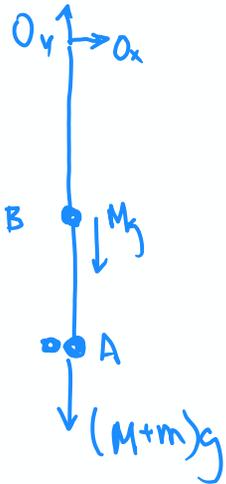
Example 4.D.5

Given: Particles A and B (each having a mass of M) are attached to rigid bar OA (this bar has negligible mass). Bar OA is pinned to ground at end O. This system is at rest when A is struck by a bullet P (having a mass of m) with the bullet traveling in the direction shown with a speed of v_{P1} . Immediately upon impact, the bullet becomes embedded in particle A.

Find: Determine the angular velocity of bar OA immediately after the collision is completed.



remember for AIM, make system as big as possible



$$\sum M_O = 0 \rightarrow \text{ang. Mo. cons.}$$

$$\vec{H}_{O1} = \vec{H}_{O2}$$

$$\vec{H}_{O1} \rightarrow \text{ang. mo. of bullet before impact}$$

$$= \vec{r}_{P/O} \times m_P \vec{v}_{P1}$$

$$= -L \hat{j} \times m (v_{P1} \sin \theta \hat{i} + v_{P1} \cos \theta \hat{j}) = mL v_{P1} \sin \theta \hat{k}$$

$$\vec{H}_{O2} \rightarrow \text{ang. mo. of bullet, A + B after impact}$$

$$\vec{H}_{O2} = \sum_i \vec{r}_{zi} \times m_i \vec{v}_{zi}$$

O is IC $\rightarrow v_A = r\omega$

$$= -L \hat{j} \times (m+M)(L\omega_2 \hat{i}) - \frac{L}{2} \hat{j} \times M \frac{L}{2} \omega_2 \hat{i}$$

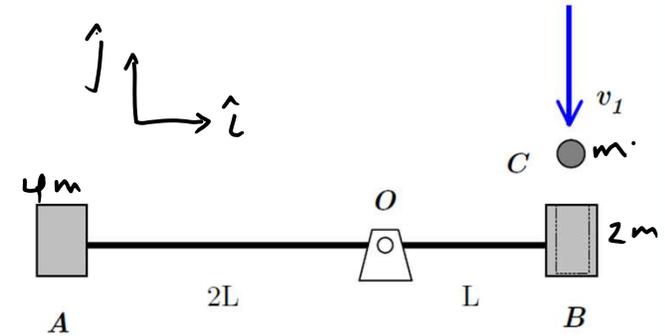
$$= (m+M)L^2 \omega_2 \hat{k} + M \frac{L^2}{4} \omega_2 \hat{k}$$

$$mL v_{P1} \sin \theta \hat{k} = (m+M)L^2 \omega_2 \hat{k} + M \frac{L^2}{4} \omega_2 \hat{k} \rightarrow \text{solve for } \omega_2$$

Example 4.D.6

Given: Particles A and B, of masses $4m$ and $2m$, respectively, are attached to the ends of a stationary rigid rod of negligible mass. The rod is pinned to ground at O. A third particle C, of mass m , strikes particle B with a speed of v_1 . On impact, C sticks to B. The system lies in the horizontal plane.

Find: Determine the angular speed of the bar immediately after the impact occurs.



$$\sum \vec{M} = 0 \rightarrow \vec{H}_{20} = \vec{H}_{10}$$

$\vec{H}_{01} \rightarrow$ just bullet + moving

$$\vec{H}_{01} = \sum \vec{r}_{i1} \times m_i \vec{v}_{i1} = L \hat{i} \times m (-v_1 \hat{j}) = -mv_1 L \hat{k}$$

$$\begin{aligned} \vec{H}_{02} &= \sum \vec{r}_{i2} \times m_i \vec{v}_{i2} = L \hat{i} \times 3m (L\omega_2 \hat{j}) + (-2L \hat{i}) \times 4m (-2L\omega_2 \hat{j}) \\ &= 3m\omega_2 L^2 \hat{k} + 16m\omega_2 L^2 \hat{k} = 19m\omega_2 L^2 \hat{k} \end{aligned}$$

$$-mv_1 L = 19m\omega_2 L^2 \rightarrow \omega_2 = \frac{-v_1}{19L}$$