

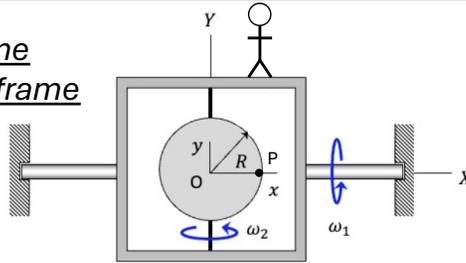
**Problem 3.B**

A square frame rotates about a fixed horizontal axis with a constant rate of  $\omega_1$ . A disk rotates about a diametral axis with a constant rate of  $\omega_2$  with respect to the frame. Determine the acceleration of point P on the perimeter of the disk using:

$$\vec{a}_P = \vec{a}_O + (\vec{a}_{P/O})_{rel} + \vec{a} \times \vec{r}_{P/O} + 2\vec{\omega} \times (\vec{v}_{P/O})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{P/O})$$

**SOLUTION**

Attach observer to the square frame  
Attach the xyz-axes to the square frame



$$\vec{\omega} = \text{angular velocity of observer} = \omega_1 \hat{i}$$

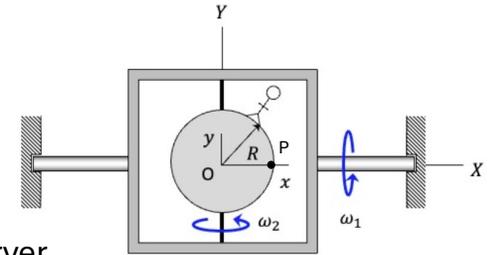
$$\vec{\alpha} = \text{angular acceleration of observer} = \dot{\omega}_1 \hat{i} + \omega_1 \frac{d\hat{i}}{dt} = \vec{0}$$

$$(\vec{v}_{P/O})_{rel} = \text{velocity of P as seen by the observer} = -R\omega_2 \hat{k}$$

$$(\vec{a}_{P/O})_{rel} = \text{acceleration of P as seen by the observer} = -R\omega_2^2 \hat{i}$$

$$\begin{aligned} \vec{a}_P &= \vec{a}_O + (\vec{a}_{P/O})_{rel} + \vec{a} \times \vec{r}_{P/O} + 2\vec{\omega} \times (\vec{v}_{P/O})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{P/O}) \\ &= \vec{0} - R\omega_2^2 \hat{i} + \vec{0} + 2(\omega_1 \hat{i}) \times (-R\omega_2 \hat{k}) + (\omega_1 \hat{i}) \times (\omega_1 \hat{i} \times R\hat{i}) \\ &= \underline{-R\omega_2^2 \hat{i} + 2R\omega_1\omega_2 \hat{j}} \end{aligned}$$

Attach observer to the disk  
Attach the xyz-axes to the disk



$$\vec{\omega} = \text{angular velocity of observer} = \omega_1 \hat{i} + \omega_2 \hat{j}$$

$$\begin{aligned} \vec{\alpha} &= \text{angular acceleration of observer} \\ &= \dot{\omega}_1 \hat{i} + \omega_1 \frac{d\hat{i}}{dt} + \dot{\omega}_2 \hat{j} + \omega_2 \frac{d\hat{j}}{dt} = \omega_2 (\omega_1 \hat{i} + \omega_2 \hat{j}) \times \hat{j} = \omega_2 \omega_1 \hat{k} \end{aligned}$$

$$(\vec{v}_{P/O})_{rel} = \text{velocity of P as seen by the observer} = \vec{0}$$

$$(\vec{a}_{P/O})_{rel} = \text{acceleration of P as seen by the observer} = \vec{0}$$

$$\begin{aligned} \vec{a}_P &= \vec{a}_O + (\vec{a}_{P/O})_{rel} + \vec{a} \times \vec{r}_{P/O} + 2\vec{\omega} \times (\vec{v}_{P/O})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{P/O}) \\ &= \vec{0} + \vec{0} + \underbrace{R\omega_1\omega_2 \hat{j}}_{\substack{\text{from } \vec{a} \times \vec{r}_{P/O} \\ \text{and } 2\vec{\omega} \times (\vec{v}_{P/O})_{rel}}} + \underbrace{(\omega_1 \hat{i} + \omega_2 \hat{j}) \times [(\omega_1 \hat{i} + \omega_2 \hat{j}) \times (R\hat{i})]}_{\substack{\text{from } \vec{\omega} \times (\vec{\omega} \times \vec{r}_{P/O}) \\ = -R\omega_2 \hat{i} + R\omega_1 \omega_2 \hat{j}}} \\ &= \underline{-R\omega_2^2 \hat{i} + 2R\omega_1\omega_2 \hat{j}} \end{aligned}$$

**SAME!** 😊