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# ME 274 Lecture 13

## **Moving Reference Kinematics: 3D Part 1**

Eugenio “Henny” Frias-Miranda

2/11/26

# Housekeeping/Announcements

\*\*\*Reminder for Henny to wear a mic during the lecture.

## 1. Exam 1 is tomorrow!

- Details on course website (<https://www.purdue.edu/freeform/me274/exams-spring-2026/>)
- Recording of review session on course website

## 2. No lecture on Friday

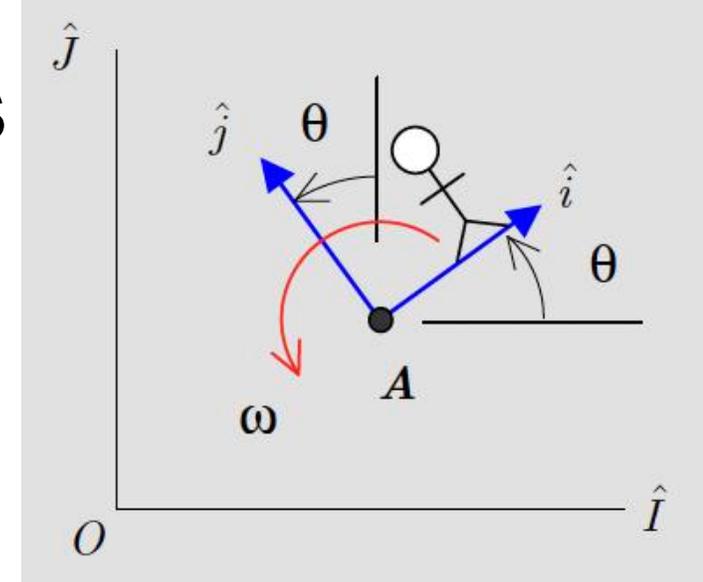
- HW due on Friday

③ Advice on Exam 1

# Last Class, Moving Reference Frame Eqns

$$\vec{v}_B = \vec{v}_A + (\vec{v}_{B/A})_{rel} + \vec{\omega} \times \vec{r}_{B/A}$$

$$\vec{a}_B = \vec{a}_A + (\vec{a}_{B/A})_{rel} + \vec{\alpha} \times \vec{r}_{B/A} + 2\vec{\omega} \times (\vec{v}_{B/A})_{rel} + \vec{\omega} \times [\vec{\omega} \times \vec{r}_{B/A}]$$



- $\vec{v}_A$  and  $\vec{v}_B$  are the velocities seen by a **fixed observer** [XYZ]
- $\vec{a}_A$  and  $\vec{a}_B$  are the accelerations seen by **fixed observer** [XYZ]
- $\vec{\omega}$  is angular velocity of the **moving observer** [xyz]
- $\vec{\alpha}$  is angular acceleration of the **moving observer** [xyz]
- $(\vec{v}_{B/A})_{rel}$  is the “velocity of point B as seen by the **moving observer** at A”
- $(\vec{a}_{B/A})_{rel}$  is the “acceleration of point B as seen by the **moving observer** at A”
- $2\vec{\omega} \times (\vec{v}_{B/A})_{rel}$  is known as the “**Coriolis**” component of acceleration.
  - Arises when observer has a non-zero angular velocity

How does observer move?

What does the observer see?

# 3D Rotating Reference Frames

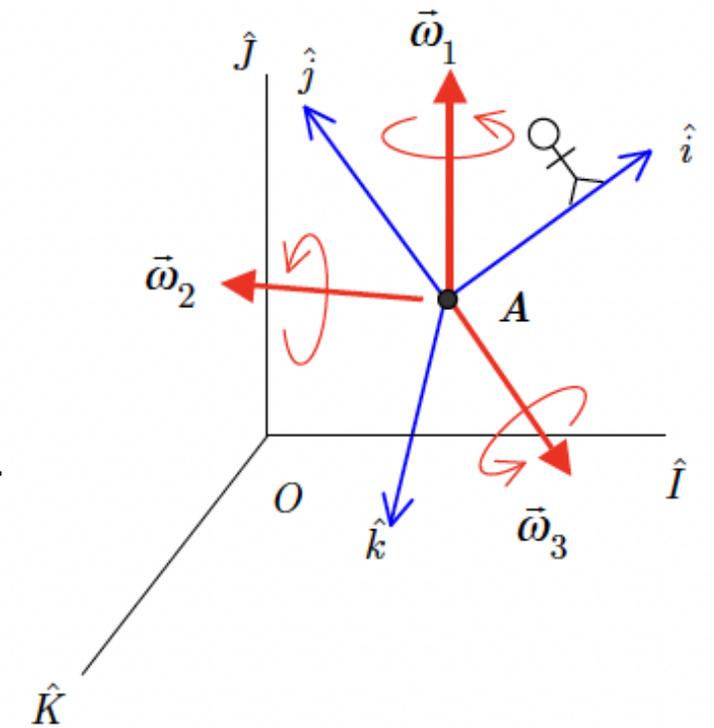
- For a 3D Rotating Reference Frame system/problem, we will use the same Moving Reference Frame equations as before, except we now have a 'k' term.
  - For derivation, look at pg. 158-159.

- in 3D motion will usually be made up of several components (omega's). With each component being about a different axis, as shown in the figure.

- For  it is important to note distinction between a  and a  axis.

- Why is this important?
  - Derivative of velocity -> acceleration.
  - When we derive the angular acceleration, we have to take derivative of i, j, and k unit vectors (product rule).
  - For fixed axes, the derivative of I, J, and K will be equal to zero.

- Recalling derivation in pg. 144. **For a rotating axis we see that:**
  - Straightforward to remember:**

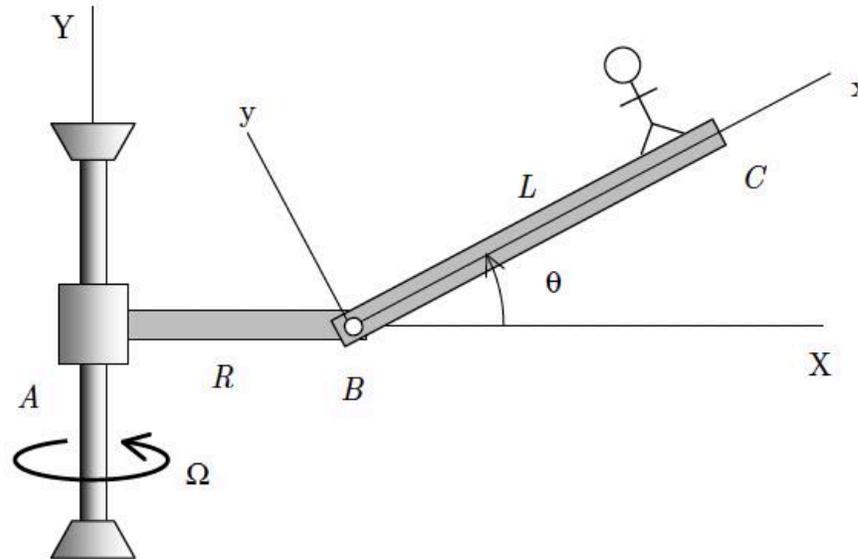


### Example 3.B.1

**Given:** Bar BC is pinned at end B to bar AB, which in turn rotates about a fixed vertical axis at a constant rate of  $\Omega = 5 \text{ rad/s}$ . The angle  $\theta$  is increasing at a constant rate of  $\dot{\theta} = 4 \text{ rad/s}$ . The observer and the  $xyz$  axes are attached to arm BC, and the  $XYZ$  axes are fixed.

**Find:** Determine:

- The angular velocity of the observer when  $\theta = 90^\circ$ ; and
- The angular acceleration of the observer when  $\theta = 90^\circ$ .

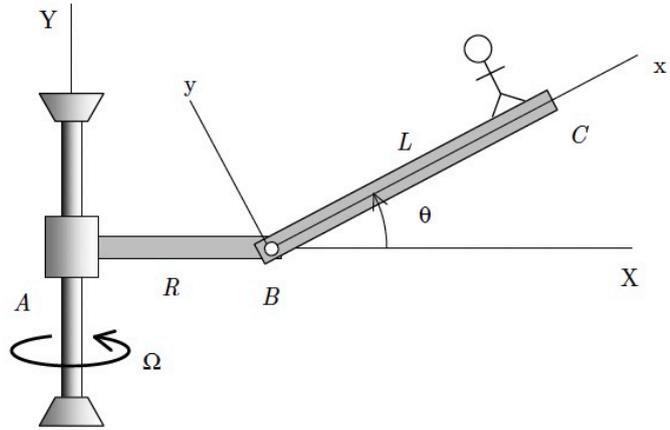


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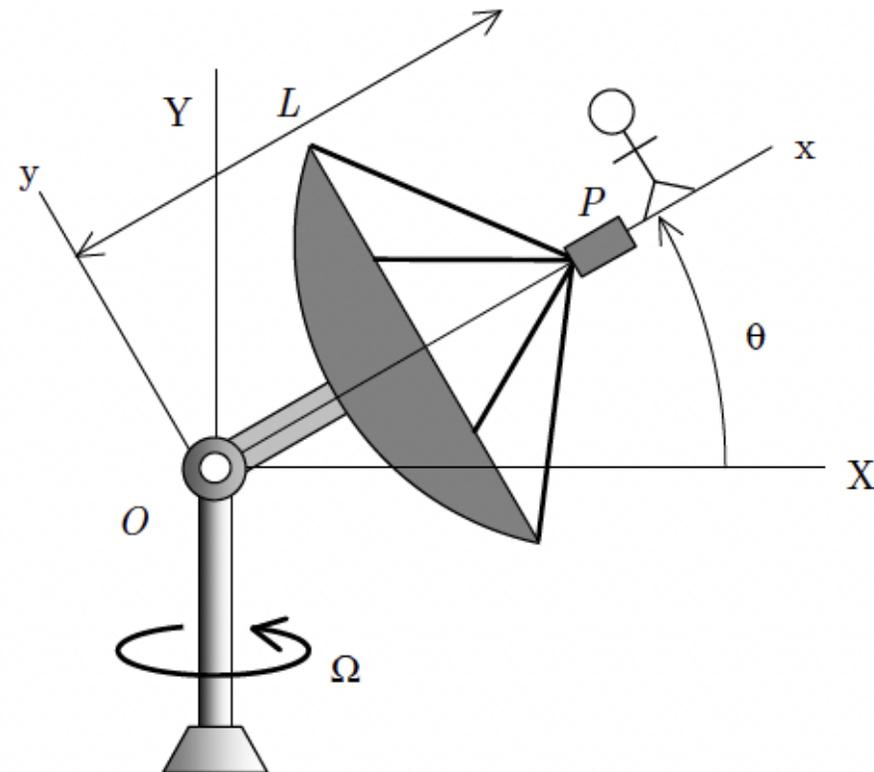


### Example 3.B.2

**Given:** The radar antenna is rotating about a fixed vertical axis at a constant rate of  $\Omega = 0.2$  rad/s. The angle  $\theta$  is increasing at a constant rate of  $\dot{\theta} = 0.5$  rad/s. The observer and the  $xyz$  axes are attached to the antenna dish, with the  $XYZ$  axes being fixed.

**Find:** Determine:

- The angular velocity of the observer when  $\theta = 36.87^\circ$ ; and
- The angular acceleration of the observer when  $\theta = 36.87^\circ$ .

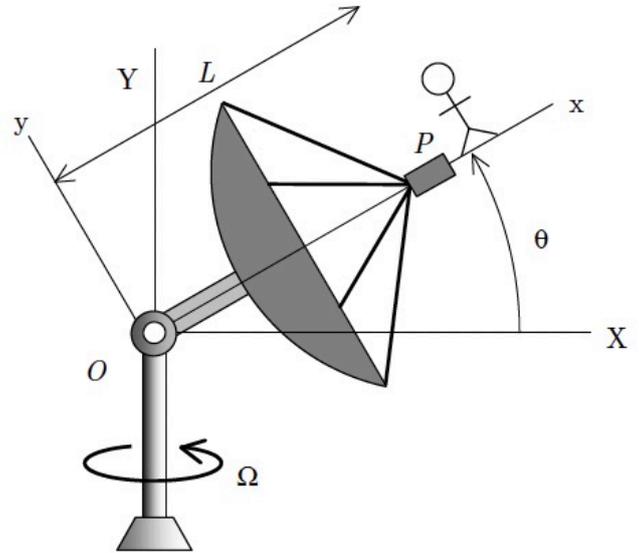


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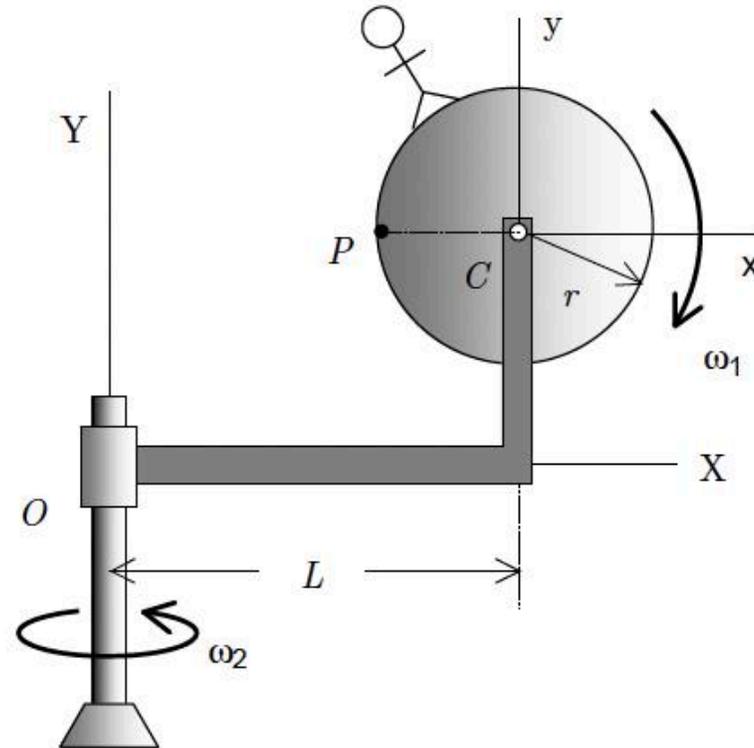


### Example 3.B.3

**Given:** A disk rotates with a constant rate of  $\omega_1 = 20$  rad/s with respect to the arm OC as the arm OC rotates about a fixed vertical axis with a constant rate of  $\omega_2 = 5$  rad/s. The observer and the  $xyz$  axes are attached to the disk, while the  $XYZ$  axes are fixed. At this instant, the  $XYZ$  and  $xyz$  axes are aligned.

**Find:** Determine:

- The angular velocity of the observer at the instant shown; and
- The angular acceleration of the observer at the instant shown.

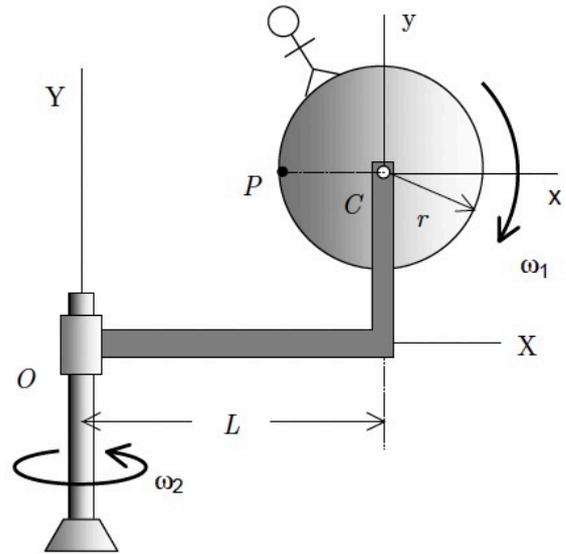


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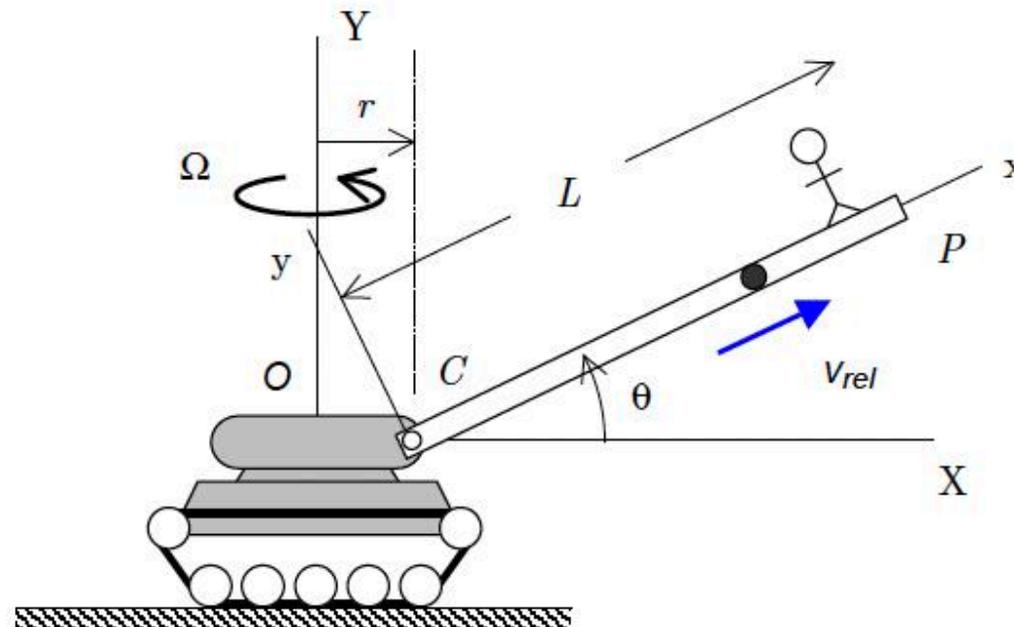


### Example 3.B.4

**Given:** The turret on a tank is rotating about a fixed vertical axis at a constant rate of  $\Omega = 0.4$  rad/s. The barrel is being raised at a constant rate of  $\dot{\theta} = 0.4$  rad/s. A cannon shell is fired with a constant muzzle speed of  $v_{rel} = 200$  ft/s relative to the barrel. The observer and the  $xyz$  axes are attached to the barrel, while the  $XYZ$  axes are fixed. Here,  $r = 3$  ft and  $L = 15$  ft.

### Find:

- The angular velocity of the barrel at the instant shown;
- The angular acceleration of the barrel at the instant shown; and
- The acceleration of the shell as it leaves the barrel at P.

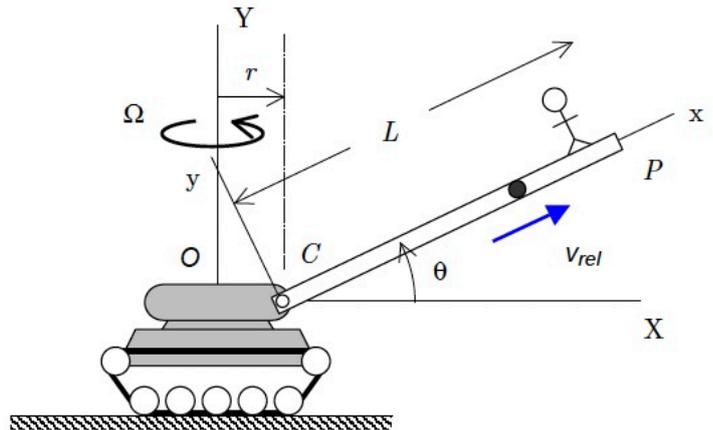


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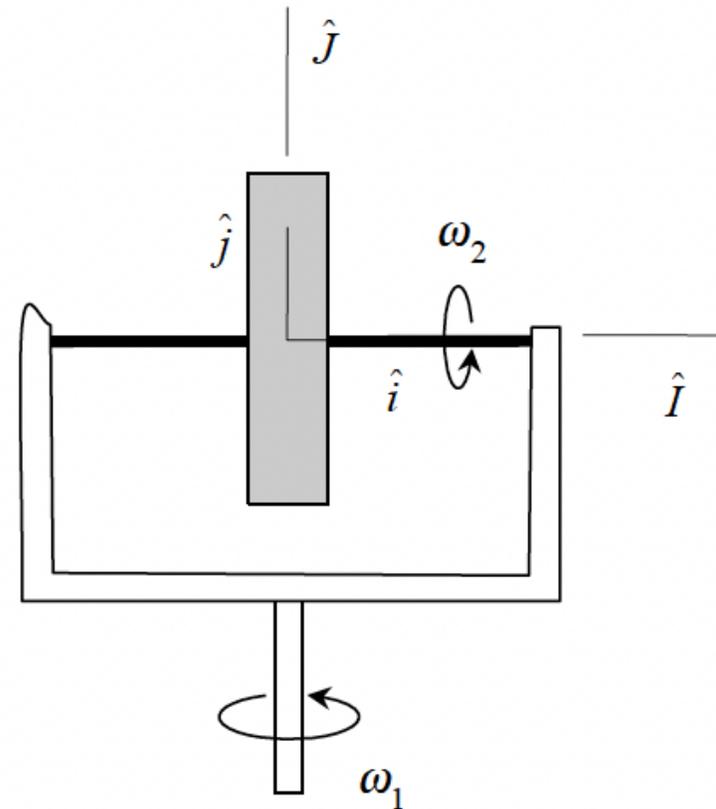


### Example 3.B.5

**Given:** The disk of a gyroscope rotates about its own axis at a constant rate of  $\omega_2 = 600$  rev/min. The gimbal support is rotating at a constant rate of  $\omega_1 = 10$  rad/s about a fixed vertical axis. The observer and the  $xyz$  axes are attached to the disk. The  $XYZ$  axes are fixed in space.

**Find:** Determine:

- (a) The angular velocity of the observer at the instant shown; and
- (b) The angular acceleration of the observer at the instant shown.

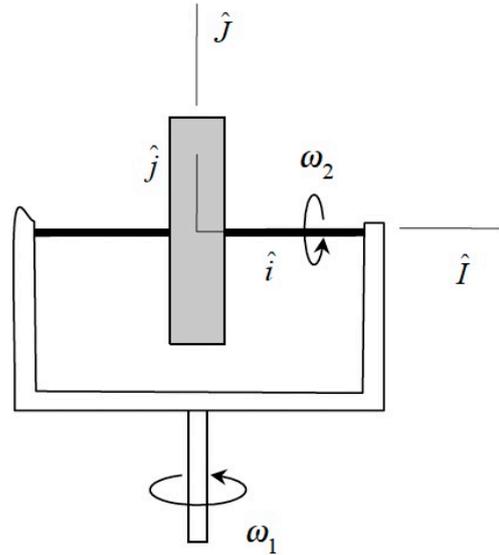


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- The angular acceleration of the observer at the instant shown.

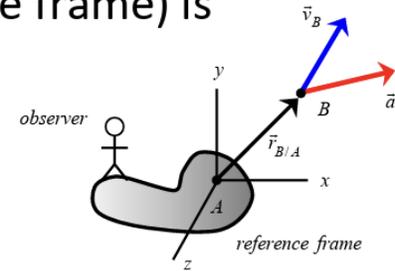


# Summary: 3D Moving Reference Frame Kinematics 1

**PROBLEM:** A person attached to a moving body (reference frame) is observing the motion of point B.

$$\vec{v}_B = \vec{v}_A + (\vec{v}_{B/A})_{rel} + \vec{\omega} \times \vec{r}_{B/A}$$

$$\vec{a}_B = \vec{a}_A + (\vec{a}_{B/A})_{rel} + \vec{\alpha} \times \vec{r}_{B/A} + 2\vec{\omega} \times (\vec{v}_{B/A})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{B/A})$$



[pg. 145]

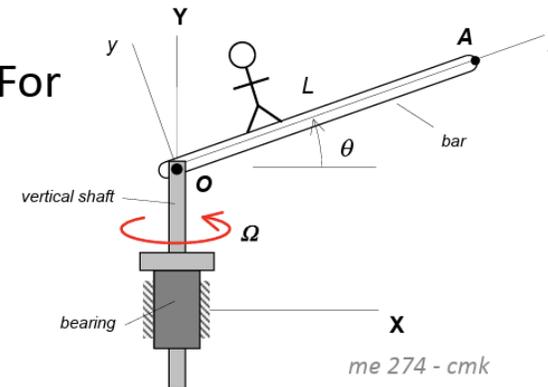
where:

- $\vec{\omega}$  and  $\vec{\alpha}$  are the angular velocity/acceleration of the observer (no exceptions).
- $(\vec{v}_{B/A})_{rel}$  and  $(\vec{a}_{B/A})_{rel}$  are the velocity/acceleration of B as seen by the observer.
- A is ANY point on the same reference frame as the observer.
- Generally, you are free to choose your observer.

**QUESTION:** How is this different from the 2D case? For observer on arm OA:

$$\vec{\omega} = \Omega \hat{j} + \dot{\theta} \hat{k}$$

$$\vec{\alpha} = \frac{d\vec{\omega}}{dt} = \dot{\Omega} \hat{j} + \Omega \dot{\hat{j}} + \ddot{\theta} \hat{k} + \dot{\theta} \dot{\hat{k}} = \dot{\Omega} \hat{j} + \ddot{\theta} \hat{k} + \dot{\theta} (\vec{\omega} \times \hat{k})$$



Lec 13 Short Feedback Form:

