

# *ME 274: Basic Mechanics II*

Lecture 15: Moving Reference Frame Kinematics -3D



School of Mechanical Engineering

# 3D Moving Reference Frame Kinematics – Changing observers

Regardless of where you place your observer/ moving reference frame you should arrive at the same final expression for velocity and acceleration.

Problem: A person attached to a moving body is observing the motion of point A

$$\vec{v}_A = \vec{v}_O + (\vec{v}_{A/O})_{rel} + \vec{\omega} \times \vec{r}_{A/O}$$

$$\vec{a}_A = \vec{a}_O + (\vec{a}_{A/O})_{rel} + \vec{\alpha} \times \vec{r}_{A/O} + 2\vec{\omega} \times (\vec{v}_{A/O})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{A/O})$$

Observer on arm OA:

$$\vec{\omega} = \Omega \hat{j} + \dot{\theta} \hat{k}$$

$$\vec{\alpha} = \frac{d\vec{\omega}}{dt} = \dot{\Omega} \hat{j} + \Omega \dot{\hat{j}} + \ddot{\theta} \hat{k} + \dot{\theta} \hat{k} = \dot{\theta} (\vec{\omega} \times \hat{k})$$

$$(\vec{v}_{A/O})_{rel} = \vec{0}$$

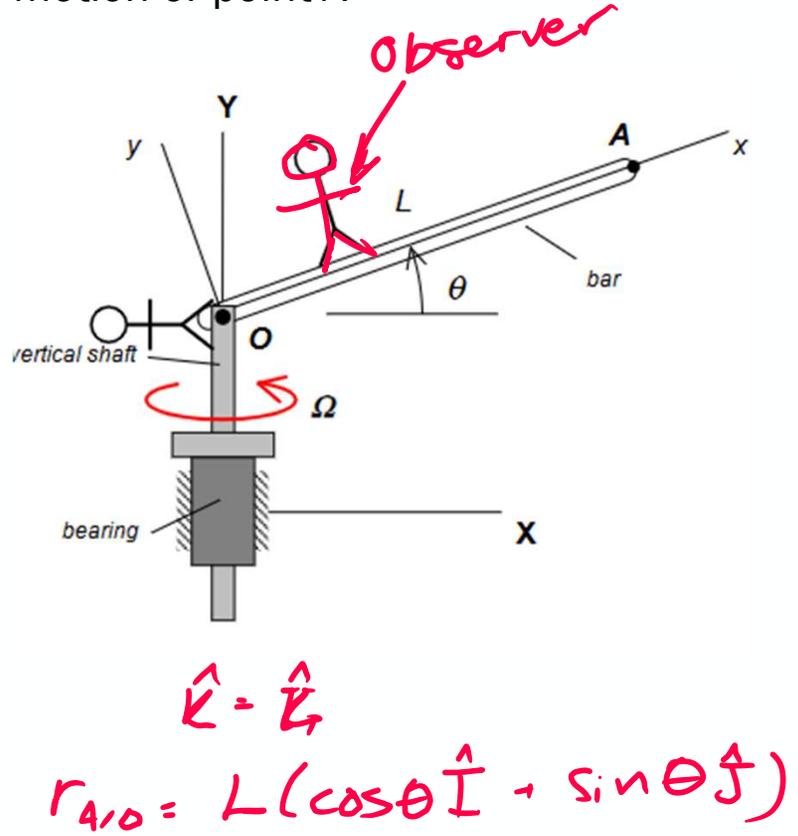
$$(\vec{a}_{A/O})_{rel} = \vec{0}$$

$$\vec{v}_O = \vec{0}, \quad \vec{r}_{A/O} = L \hat{i}$$

$$\vec{v}_A = \vec{0} - \vec{0} + (\Omega \hat{j} + \dot{\theta} \hat{k}) \times (L \hat{i})$$

$$= (\Omega \hat{j} + \dot{\theta} \hat{k}) \times L (\cos \theta \hat{i} + \sin \theta \hat{j})$$

$$\vec{v}_A = -\Omega L \cos \theta \hat{k} + \dot{\theta} L \cos \theta \hat{j} - \dot{\theta} L \sin \theta \hat{i}$$



$$\vec{a}_A = \dot{\theta}(\vec{\omega} \times \hat{k}) \times (L \hat{i}) \rightarrow (\Omega \hat{j} + \dot{\theta} \hat{k}) \times [(\Omega \hat{j} + \dot{\theta} \hat{k}) \times (L \hat{i})]$$

$$(\vec{\omega} \times \hat{k}) = (\Omega \hat{j} + \dot{\theta} \hat{k}) \times \hat{k} = \Omega \hat{i}$$

$$= \dot{\theta} \Omega \hat{i} \times L(\cos \theta \hat{i} + \sin \theta \hat{j}) + (\Omega \hat{j} + \dot{\theta} \hat{k}) \times [(\Omega \hat{j} + \dot{\theta} \hat{k}) \times L(\cos \theta \hat{i} + \sin \theta \hat{j})]$$

$$= \dot{\theta} \Omega L \sin \theta \hat{k} + (\Omega \hat{j} + \dot{\theta} \hat{k}) \times (-\Omega L \cos \theta \hat{k} - \dot{\theta} L \cos \theta \hat{j} - \dot{\theta} L \sin \theta \hat{i})$$

$$= \dot{\theta} \Omega L \sin \theta \hat{k} - \Omega^2 L \cos \theta \hat{i} + \dot{\theta} \Omega L \sin \theta \hat{k} - \dot{\theta}^2 L \cos \theta \hat{i} - \dot{\theta}^2 L \sin \theta \hat{j}$$

$$\vec{a}_A = (-\Omega^2 L \cos \theta - \dot{\theta}^2 L \cos \theta) \hat{i} - \dot{\theta}^2 L \sin \theta \hat{j} + 2\dot{\theta} \Omega L \sin \theta \hat{k}$$

# 3D Moving Reference Frame Kinematics – Changing observers

Regardless of where you place your observer/ moving reference frame you should arrive at the same final expression for velocity and acceleration.

**Problem:** A person attached to a moving body is observing the motion of point A

$$\vec{v}_A = \vec{v}_O + (\vec{v}_{A/O})_{rel} + \vec{\omega} \times \vec{r}_{A/O}$$

$$\vec{a}_A = \vec{a}_O + (\vec{a}_{A/O})_{rel} + \vec{\alpha} \times \vec{r}_{A/O} + 2\vec{\omega} \times (\vec{v}_{A/O})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{A/O})$$

Observer on vertical shaft:

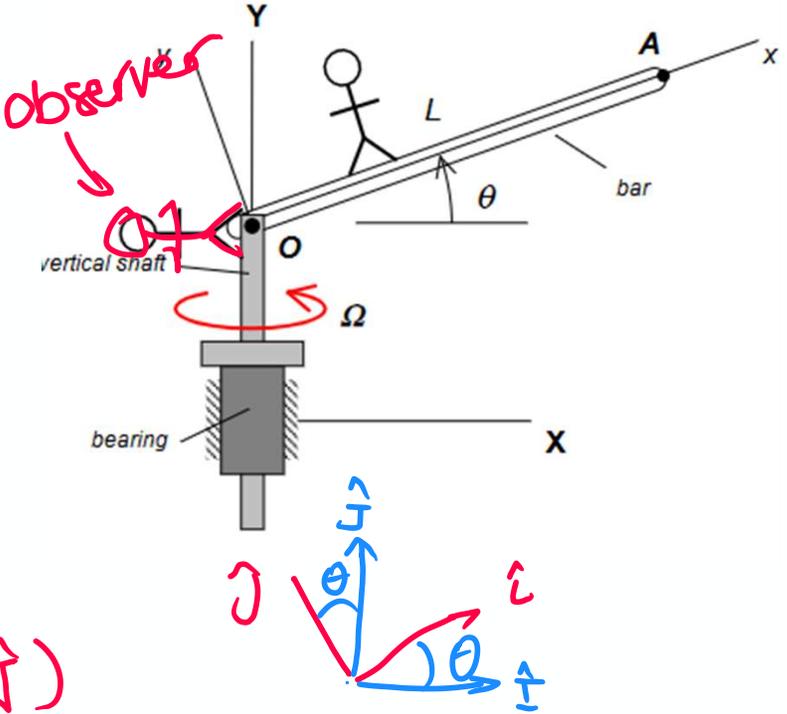
$$\vec{\omega} = \Omega \hat{j}$$

$$\vec{\alpha} = \frac{d\vec{\omega}}{dt} = \dot{\Omega} \hat{j}$$

$$(\vec{v}_{A/O})_{rel} = L\dot{\theta} \hat{j}$$

$$(\vec{a}_{A/O})_{rel} = -L\dot{\theta}^2 \hat{i}$$

$$\vec{r}_{A/O} = L(\cos\theta \hat{i} + \sin\theta \hat{j})$$



$$\vec{v}_A = \dot{\Omega} \hat{j} + L\dot{\theta} \hat{j} + \Omega \hat{j} \times L(\cos\theta \hat{i} + \sin\theta \hat{j})$$

$$= L\dot{\theta} \hat{j} - \Omega L \cos\theta \hat{k} \quad \hat{j} = -\sin\theta \hat{i} + \cos\theta \hat{j}$$

$$\vec{v}_A = -L\dot{\theta} \sin\theta \hat{i} + L\dot{\theta} \cos\theta \hat{j} - \Omega L \cos\theta \hat{k}$$

$$\vec{v}_A = -\Omega L \cos\theta \hat{k} + \dot{\theta} L \cos\theta \hat{j} - \dot{\theta} L \sin\theta \hat{i}$$

✓ matches other case

$$\begin{aligned}
\vec{a}_A &= 0 - L\dot{\theta}^2 \hat{i} + 0 + 2\Omega \hat{j} \times (L\dot{\theta} \hat{j}) + \Omega \hat{j} \times [\Omega \hat{j} \times (L\cos\theta \hat{i} + L\sin\theta \hat{j})] \\
&= -L\dot{\theta}^2 (\cos\theta \hat{i} + \sin\theta \hat{j}) + 2\Omega \hat{j} \times [L\dot{\theta} (-\sin\theta \hat{i} + \cos\theta \hat{j})] \\
&\quad + \Omega \hat{j} \times [\Omega \hat{j} \times (L\cos\theta \hat{i} + L\sin\theta \hat{j})] \\
&= -L\dot{\theta}^2 \cos\theta \hat{i} - L\dot{\theta}^2 \sin\theta \hat{j} + 2L\Omega \dot{\theta} \sin\theta \hat{k} + \Omega \hat{j} \times (-\Omega L \cos\theta \hat{k}) \\
&= -L\dot{\theta}^2 \cos\theta \hat{i} - L\dot{\theta}^2 \sin\theta \hat{j} + 2L\Omega \dot{\theta} \sin\theta \hat{k} - \Omega^2 L \cos\theta \hat{i}
\end{aligned}$$

$$\vec{a}_A = (L\dot{\theta}^2 \cos\theta - \Omega^2 L \cos\theta) \hat{i} - L\dot{\theta}^2 \sin\theta \hat{j} + 2L\Omega \dot{\theta} \sin\theta \hat{k}$$

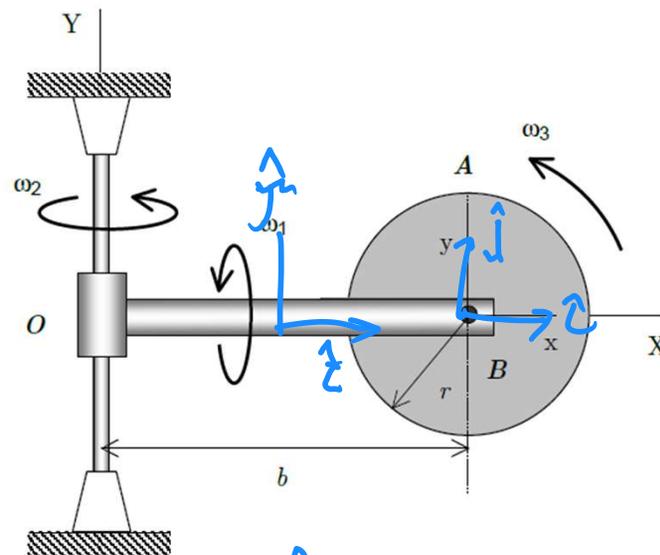
$$\vec{a}_A = (-\Omega^2 L \cos\theta - \dot{\theta}^2 L \cos\theta) \hat{i} - \dot{\theta}^2 L \sin\theta \hat{j} + 2\dot{\theta} \Omega L \sin\theta \hat{k}$$

### Example 3.B.11

**Given:** Rotation rates  $\omega_1$ ,  $\omega_2$  and  $\omega_3$  are all constant. The  $XYZ$  axes are fixed, and the  $xyz$  axes are attached to the disk. At the instant shown, A is directly above the center B of the disk and the  $xyz$  and  $XYZ$  axes are aligned.

**Find:** Determine:

- The velocity of point A; and
- The acceleration of point A.



$\hat{i} \hat{j} \hat{k} \rightarrow$  attached to disk

$\hat{i} \hat{j} \hat{k} \rightarrow$  attached to OB

$\hat{I} \hat{J} \hat{K} \rightarrow$  fixed

rotation of  $\hat{i} \hat{j} \hat{k}$

$$\vec{\omega}_{OB} = \omega_2 \hat{J} - \omega_1 \hat{I}$$

$$\vec{\alpha}_{OB} = \cancel{\omega_2 \hat{J}} + \cancel{\omega_2 \hat{J}} - \cancel{\dot{\omega}_1 \hat{I}} - \omega_1 \dot{\hat{I}}$$

$$\vec{\alpha}_{OB} = -\omega_1 (\vec{\omega}_{OB} \times \hat{I})$$

rotation of  $\hat{i} \hat{j} \hat{k}$

$$\vec{\omega}_{AB} = \omega_2 \hat{J} + \omega_1 \hat{I} + \omega_3 \hat{k}$$

$$\vec{\alpha}_{AB} = \cancel{\omega_2 \hat{J}} - \cancel{\omega_2 \hat{J}} - \cancel{\omega_1 \hat{I}} - \omega_1 \dot{\hat{I}} - \cancel{\omega_3 \hat{k}} + \omega_3 \dot{\hat{k}}$$

$$= \omega_1 (\vec{\omega}_{OB} \times \hat{I}) + \omega_3 (\vec{\omega}_{AB} \times \hat{k})$$

$$= \omega_1 [(\omega_2 \hat{J} - \omega_1 \hat{I}) \times \hat{I}] + \omega_3 [(\omega_2 \hat{J} + \omega_1 \hat{I} - \omega_3 \hat{k}) \times \hat{k}]$$

### Example 3.B.11

**Given:** Rotation rates  $\omega_1$ ,  $\omega_2$  and  $\omega_3$  are all constant. The  $XYZ$  axes are fixed, and the  $xyz$  axes are attached to the ~~disk~~. At the instant shown, A is directly above the center B of the disk and the  $xyz$  and  $XYZ$  axes are aligned.

arm  $OB$

**Find:** Determine:

- The velocity of point A; and
- The acceleration of point A.

$$\vec{\omega} = \vec{\alpha}$$

$$\vec{\omega} = \omega_2 \hat{j} - \omega_1 \hat{i}$$

$$= \omega_2 \hat{j} - \omega_1 \hat{i}$$

$$\vec{\alpha} = \omega_2 \hat{j} + \omega_2 \hat{j} - \omega_1 \hat{i} - \omega_1 \hat{i}$$

$$= -\omega_1 (\vec{\omega} \times \hat{i}) = -\omega_1 [(\omega_2 \hat{j} - \omega_1 \hat{i}) \times \hat{i}]$$

$$= \omega_1 \omega_2 \hat{k}$$

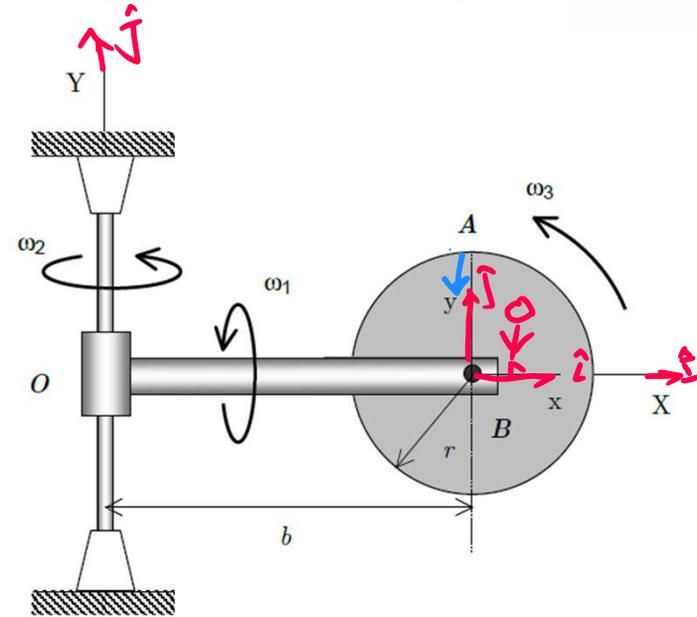
a) velocity of A

$$\vec{V}_A = \vec{V}_B + (\vec{V}_A/B)_{rel} + \vec{\omega} \times \vec{r}_{AB}$$

rigid Body for  $V_B \Rightarrow \vec{V}_B = \vec{V}_O + \vec{\omega} \times \vec{r}_{BO}$

$$= \omega_2 \hat{j} \times b \hat{k} = -\omega_2 b \hat{i}$$

at this instant  
 $\hat{i} = \hat{i}$



$$\begin{aligned}
 \vec{v}_A &= -\omega_2 b \hat{k} + (-r\omega_3 \hat{i}) + (\omega_2 \hat{j} - \omega_1 \hat{i}) \times r\hat{j} \\
 &= -\omega_2 b \hat{k} - r\omega_3 \hat{i} - \omega_1 r \hat{k} \\
 &= -r\omega_3 \hat{i} + (-\omega_1 r - \omega_2 b) \hat{k}
 \end{aligned}$$

b) acceleration of A

$$\vec{a}_A = \vec{a}_B + (\vec{a}_{A/B})_{rel} + \vec{\omega} \times \vec{r}_{A/B} + 2\vec{\omega} \times (\vec{v}_{A/B})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{A/B})$$

rigid body for  $\vec{a}_B$

$$\begin{aligned}
 \vec{a}_B &= \vec{a}_O + \vec{\alpha}_{B/O} \times \vec{r}_{B/O} + \vec{\omega}_{B/O} \times (\vec{\omega}_{B/O} \times \vec{r}_{B/O}) \\
 &= \vec{0} + \vec{0} + \omega_2 \hat{j} \times (\omega_2 \hat{j} \times b \hat{i}) = -\omega_2^2 b \hat{i}
 \end{aligned}$$

$$\begin{aligned}
 \vec{a}_A &= -\omega_2^2 b \hat{i} - \omega_3^2 r \hat{j} + \omega_1 \omega_2 \hat{k} \times r\hat{j} + 2(\omega_2 \hat{j} - \omega_1 \hat{i}) \times (-r\omega_3 \hat{i}) \\
 &\quad + (\omega_2 \hat{j} - \omega_1 \hat{i}) \times [(\omega_2 \hat{j} - \omega_1 \hat{i}) \times r\hat{j}]
 \end{aligned}$$

$$= -\omega_2^2 b \hat{I} - \omega_3^2 r \hat{J} - \omega_1 \omega_2 r \hat{I} + 2\omega_2 \omega_3 r \hat{K}$$

$$+ (\omega_2 \hat{I} - \omega_1 \hat{I}) \times [-\omega_1 r \hat{K}]$$

$$= -\omega_2^2 b \hat{I} - \omega_3^2 r \hat{J} - \omega_1 \omega_2 r \hat{I} + 2\omega_2 \omega_3 r \hat{K} - \omega_1 \omega_2 r \hat{I} - \omega_1^2 r \hat{J}$$

$$\vec{a}_A = (-\omega_2^2 b - 2\omega_1 \omega_2 r) \hat{I} + (-\omega_3^2 r - \omega_1^2 r) \hat{J} + 2\omega_2 \omega_3 r \hat{K}$$