

ME 274 Lecture 12

Moving Reference Kinematics: 2D Part 2

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2/9/26

Housekeeping/Announcements

***Reminder for Henny to wear a mic during the lecture.

1. **HW 11 due tonight!!**
2. **Exam 1 Details on course website (<https://www.purdue.edu/freeform/me274/exams-spring-2026/>)**
3. **Lecture on Wednesday**
 - No HW due on Wednesday... This HW will be due on Friday.
4. **No lecture on Friday**

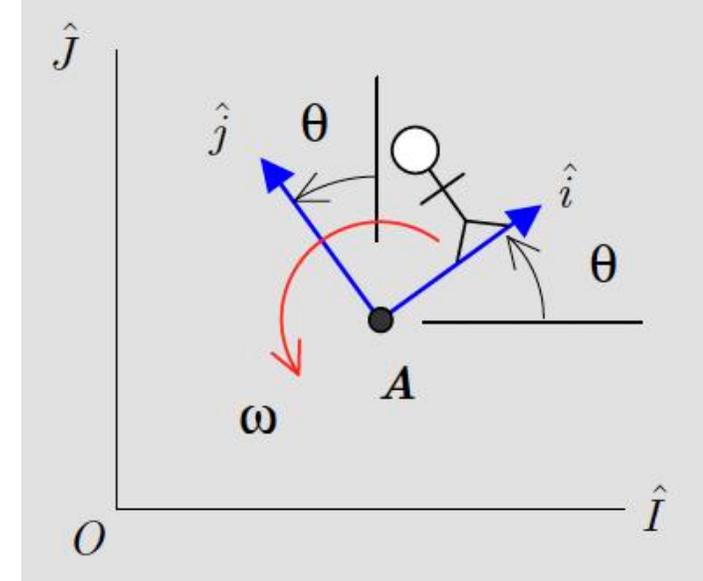
Goals: *Chapter 3 – Moving Reference Frame Kinematics*

1. Develop the “**moving reference frame**” velocity and acceleration kinematic equations
2. Apply these equations to the analysis of:
 - a) More complicated **planar mechanisms**
 - b) Problems in **3 dimensions**

What do each of the terms mean?

$$\vec{v}_B = \vec{v}_A + (\vec{v}_{B/A})_{rel} + \vec{\omega} \times \vec{r}_{B/A}$$

$$\vec{a}_B = \vec{a}_A + (\vec{a}_{B/A})_{rel} + \vec{\alpha} \times \vec{r}_{B/A} + 2\vec{\omega} \times (\vec{v}_{B/A})_{rel} + \vec{\omega} \times [\vec{\omega} \times \vec{r}_{B/A}]$$



- \vec{v}_A and \vec{v}_B are the velocities seen by a **fixed observer** [XYZ]
- \vec{a}_A and \vec{a}_B are the accelerations seen by **fixed observer** [XYZ]
- $\vec{\omega}$ is angular velocity of the **moving observer** [xyz]
- $\vec{\alpha}$ is angular acceleration of the **moving observer** [xyz]
- $(\vec{v}_{B/A})_{rel}$ is the “velocity of point B as seen by the **moving observer** at A”
- $(\vec{a}_{B/A})_{rel}$ is the “acceleration of point B as seen by the **moving observer** at A”
- $2\vec{\omega} \times (\vec{v}_{B/A})_{rel}$ is known as the “**Coriolis**” component of acceleration.
 - Arises when observer has a non-zero angular velocity

How does the observer move?

What does the observer see

Merry-Go-Round Example: IRL Video

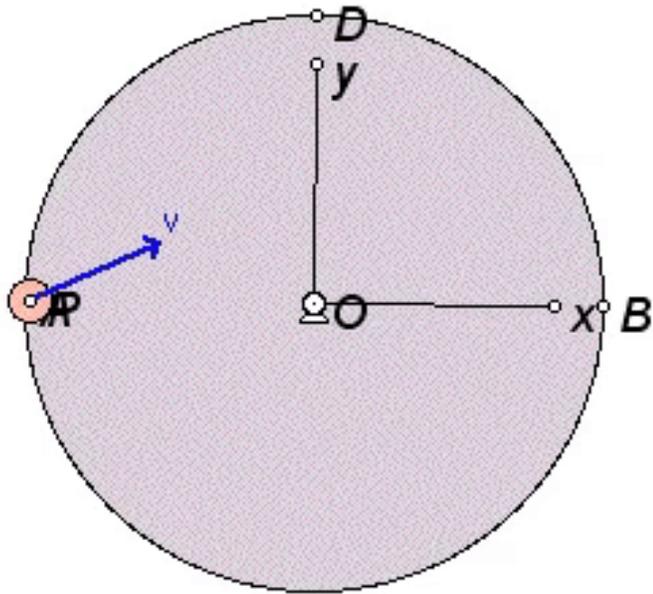


[Animation - THE MERRY-GO-ROUND AND THE CORIOLIS COMPONENT OF ACCELERATION]

Merry-Go-Round Example: Simulation

Merry-Go-Round Example

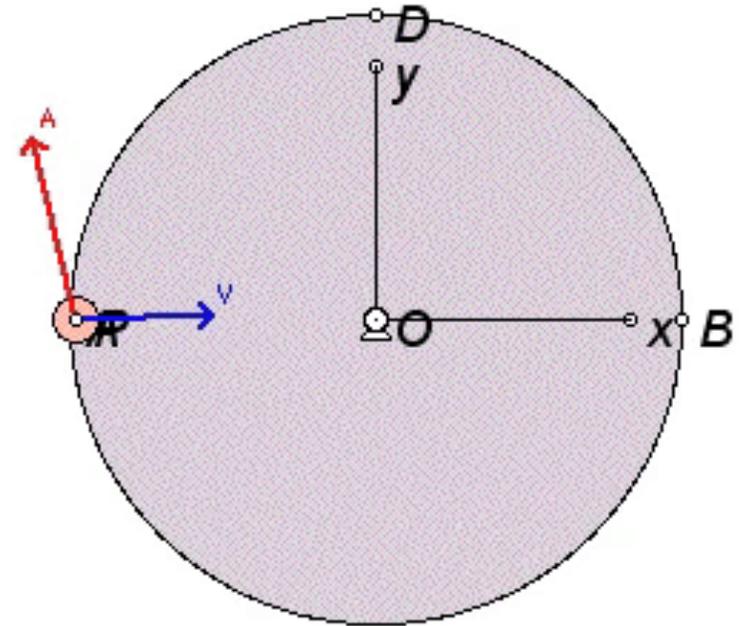
View by Observer FIXED to Ground



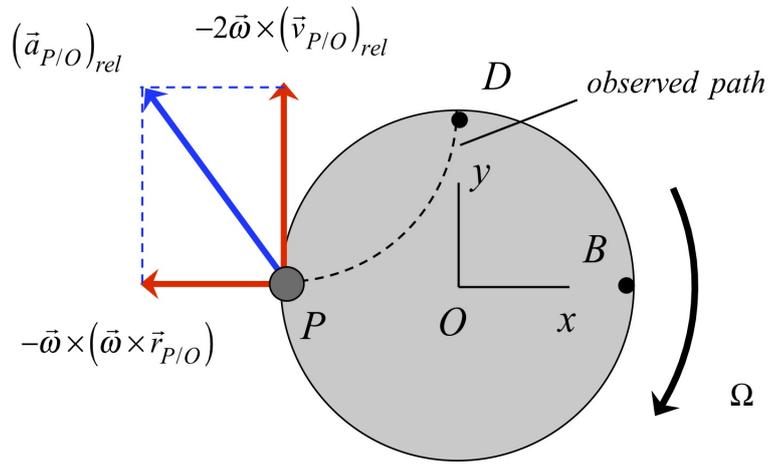
Stationary Observer

Merry-Go-Round Example

View by Observer MOVING with Merry-Go-Round



Rotating Observer



$$\omega = -\Omega \hat{k} = \text{constant (CW)}$$

$$\alpha = 0$$

$$(\vec{a}_{P/O})_{rel} = -2\vec{\omega} \times (\vec{v}_{P/O})_{rel} - \vec{\omega} \times (\vec{\omega} \times \vec{r}_{P/O})$$

Find: acceleration of P as seen by observer on merry-go-round. $(a_{P/O})_{rel}$?

Solution:

① Attach observer & xyz to merry-go-round

② Solve for $(a_{P/O})_{rel}$

no net force acting on ball

$$\vec{a}_P = \vec{a}_O + (\vec{a}_{P/O})_{rel} + \vec{a} \times \vec{r}_{P/O} + 2\omega \times (\vec{v}_{P/O})_{rel} + \omega \times (\omega \times \vec{r}_{P/O})$$

$$(\vec{a}_{P/O})_{rel} = -2\omega \times (\vec{v}_{P/O})_{rel} - \omega \times (\omega \times \vec{r}_{P/O})$$

$$= -2(-\Omega \hat{k}) \times (\dot{\theta}_{rel} \hat{i}) - (-\Omega \hat{k}) \times [(-\Omega \hat{k}) \times (-r \hat{i})]$$

$$= -r\Omega^2 \hat{i} + \underbrace{2\Omega \dot{\theta}_{rel}}_{\text{observed acceleration of the ball}} \hat{j}$$

• originates from Coriolis component of acceleration

• say that ball tends to curve to the left of desired path

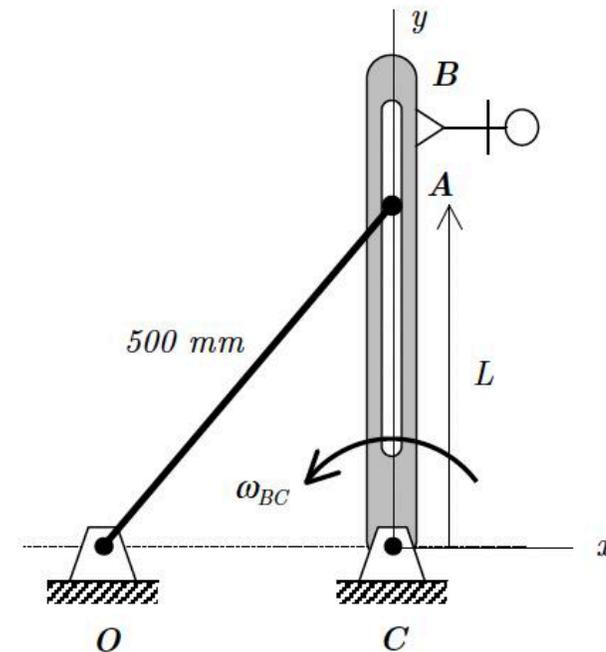
Example 3.A.5

Given: The mechanism shown below is made up of links OA and BC. Links OA and BC are pinned to ground at points O and C, respectively. Pin A of link OA is able to slide within a slot that is cut in link BC, as shown. Pins O and C are on the same horizontal line. Let the xyz axes be attached to link BC. At the instant shown:

- Link BC is vertical with $L = 400$ mm; and
- Link BC is rotating counterclockwise at a rate of $\omega = 6$ rad/s.

Find: Determine:

- The angular velocity of link OA at the instant shown; and
- The value for \dot{L} at the instant shown.



Example 3.A.5

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Given: The mechanism shown below is made up of links OA and BC. Links OA and BC are pinned to ground at points O and C, respectively. Pin A of link OA is able to slide within a slot that is cut in link BC, as shown. Pins O and C are on the same horizontal line. Let the xyz axes be attached to link BC. At the instant shown:

- Link BC is vertical with $L = 400$ mm; and
- Link BC is rotating counterclockwise at a rate of $\omega = 6$ rad/s.

Find: Determine:

- The angular velocity of link OA at the instant shown; and $\omega_{OA}?$
- The value for \dot{L} at the instant shown. $\dot{L}?$

$L = 400$ mm
 $\omega = 6$ rad/s

① Capital Letter Axes

② Link OA

$$\begin{aligned} \vec{v}_A &= \vec{v}_O + \vec{\omega}_{OA} \times \vec{r}_{A/O} \\ &= \vec{0} + \omega_{OA} \hat{k} \times (d \hat{i} + L \hat{j}) \\ &= d \omega_{OA} \hat{j} - \omega_{OA} L \hat{i} \end{aligned}$$

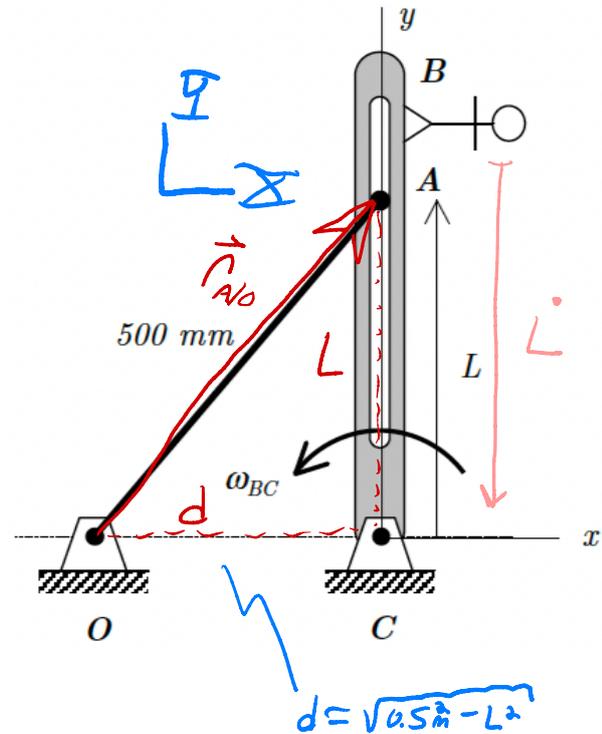
③ Link CA

$$\begin{aligned} \vec{v}_A &= \vec{v}_C + (\vec{v}_{A/C})_{rel} + \vec{\omega} \times \vec{r}_{A/C} \\ &= \vec{0} + \dot{L} \hat{j} + \omega_{BC} \hat{k} \times L \hat{j} \\ &= \dot{L} \hat{j} - \omega_{BC} L \hat{i} \end{aligned}$$

④ Equate CA & OA

$$\begin{aligned} \hat{i}: -\omega_{OA} L &= -\omega_{BC} L \\ \Rightarrow \omega_{OA} &= \omega_{BC} = \omega_{BC} \hat{k} \\ \hat{j}: d \omega_{OA} &= \dot{L} \end{aligned}$$

⑤ Solve for ω_{OA} & \dot{L}



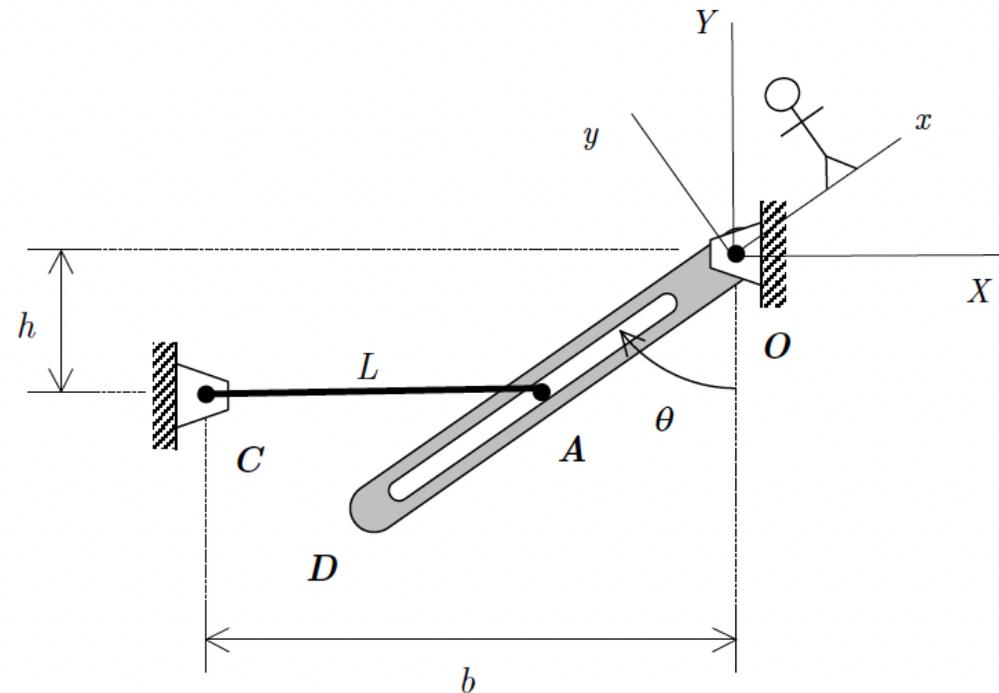
Example 3.A.6

Given: Link OD is rotating clockwise at a constant rate of $\dot{\theta} = 2$ rad/s. When $\theta = 45^\circ$, link CA is horizontal.

Find: Determine:

- The velocity of A when $\theta = 45^\circ$; and
- The acceleration of A at the same position

Use the following parameters in your analysis: $L = 0.225$ m, $h = 0.225$ m and $b = 0.45$ m.



Example 3.A.6

p.155

Given: Link OD is rotating clockwise at a constant rate of $\dot{\theta} = 2 \text{ rad/s}$. When $\theta = 45^\circ$, link CA is horizontal.

Find: Determine:

- (a) The velocity of A when $\theta = 45^\circ$; and $\vec{v}_A?$
- (b) The acceleration of A at the same position $\vec{a}_A?$

Use the following parameters in your analysis: $L = 0.225 \text{ m}$, $h = 0.225 \text{ m}$ and $b = 0.45 \text{ m}$.

$\theta = 45^\circ; \dot{\theta} = 2 \text{ rad/s}; \ddot{\theta} = 0; L = 0.225 \text{ m}; h = 0.225 \text{ m}; b = 0.45$

① Both Axes Defined by the problem

Velocity

② Link CA, on same rigid body

$$\vec{v}_A = \vec{v}_C + \vec{\omega}_{AC} \times \vec{r}_{A/C}$$

$$= \vec{0} + \omega_{AC} \hat{k} \times L \hat{i}$$

$$= \omega_{AC} L \hat{j}$$

③ Points O & A. Different rigid bodies

$$\vec{v}_A = \vec{v}_O + (\vec{v}_{A/O})_{rel} + \vec{\omega} \times \vec{r}_{A/O}$$

$$= \vec{0} + v_{rel} \hat{i} + \dot{\theta} \hat{k} \times -d \hat{i}$$

$$= v_{rel} \hat{i} + d \dot{\theta} \hat{j}$$

④ trig to convert XYZ to xyz: $\hat{j} = \cos\theta \hat{i} + \sin\theta \hat{j}$

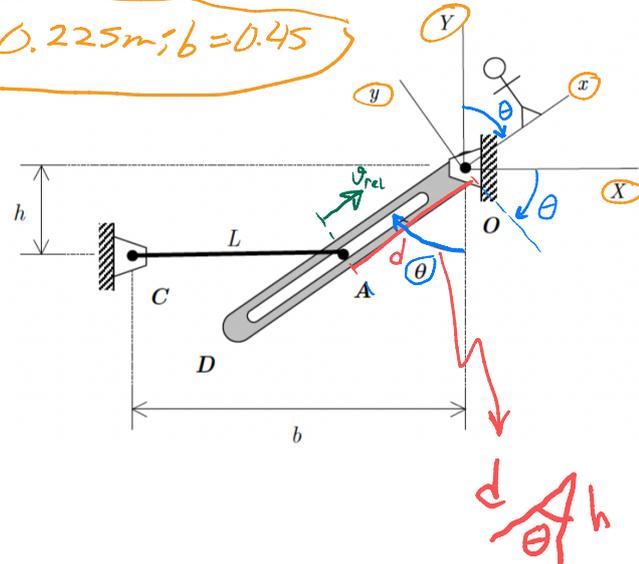
⑤ Combine: CA - OPA, 2 eqns 2 unkns

$$\hat{i}: \omega_{AC} L \cos\theta = v_{rel}$$

$$\hat{j}: \omega_{AC} L \sin\theta = d \dot{\theta}$$

⑥ Solve for v_{rel} & ω_{AC} . Then plug back solve for \vec{v}_A

$$\omega_{AC} \checkmark \Rightarrow \vec{v}_A \quad \text{Part (a)}$$



$$\cos\theta = \frac{h}{d}$$

$$\Rightarrow d = \frac{h}{\cos\theta}$$

Acceleration

$\vec{\omega} = -\dot{\theta} \hat{k}; \vec{\alpha} = \ddot{\theta} \hat{k}; (\vec{v}_{A/O})_{rel} = \dot{d} \hat{i}; (\vec{a}_{A/O})_{rel} = \ddot{d} \hat{i}$

⑦ Link CA, on same rigid body

$$\vec{a}_A = \vec{a}_C + \vec{\alpha}_{AC} \times \vec{r}_{A/C} - \omega_{AC}^2 \vec{r}_{A/C}$$

$$= \vec{0} + \alpha_{AC} \hat{k} \times L \hat{i} - \omega_{AC}^2 L \hat{i}$$

$$= \alpha_{AC} L \hat{j} - \omega_{AC}^2 L \hat{i}$$

⑧ Points O & A. Different rigid bodies

$$\vec{a}_A = \vec{a}_O + (\vec{a}_{A/O})_{rel} + \vec{\alpha} \times \vec{r}_{A/O} + 2\vec{\omega} \times (\vec{v}_{A/O})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{A/O})$$

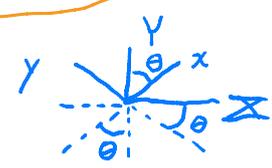
$$= \vec{0} + a_{rel} \hat{i} + \ddot{\theta} + 2(-\dot{\theta} \hat{k}) \times v_{rel} \hat{i} + (-\dot{\theta} \hat{k}) \times (-\dot{\theta} \hat{k} \times -d \hat{i})$$

$$\vec{a}_A = a_{rel} \hat{i} - 2\dot{\theta} v_{rel} \hat{j} + \ddot{\theta} d \hat{i}$$

⑨ trig to convert XYZ to xyz:

$$\hat{i} = \sin\theta \hat{i} - \cos\theta \hat{j}$$

$$\hat{j} = \cos\theta \hat{i} + \sin\theta \hat{j}$$



⑩ Combine: CA - OPA, 2 eqns 2 unkns

$$\hat{i}: \alpha_{AC} L \cos\theta - \omega_{AC}^2 L \sin\theta = a_{rel} + \ddot{\theta} d$$

$$\hat{j}: \alpha_{AC} L \sin\theta + \omega_{AC}^2 L \cos\theta = -2\dot{\theta} v_{rel}$$

⑪ Solve for α_{AC} & a_{rel} . Then plug back solve for \vec{a}_A

$$\alpha_{AC} = \dots \Rightarrow \vec{a}_A = \dots \quad \text{Part (b)}$$

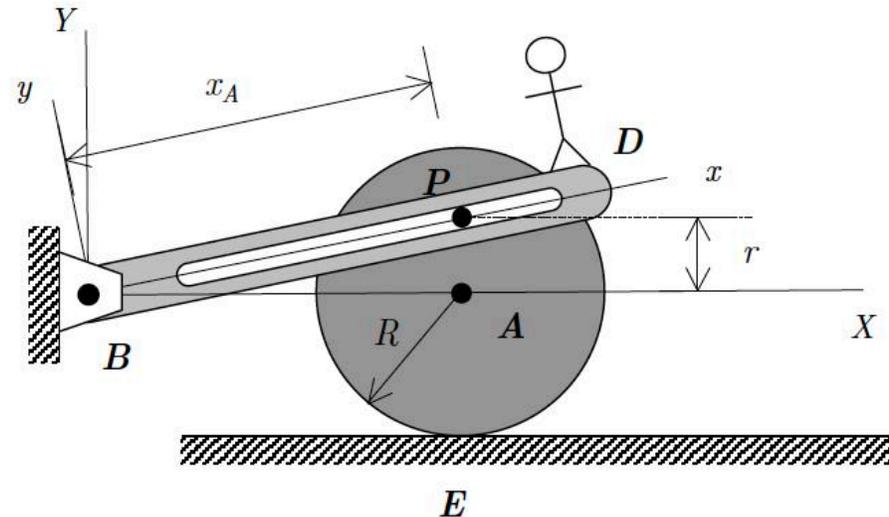
Example 3.A.7

Given: The disk rolls without slipping to the right with a constant angular speed of ω_d . At the instant shown, pin P is directly above the center A of the disk.

Find: Determine:

- The angular acceleration of the disk; and
- The acceleration of P as seen by an observer on arm BD .

Use the following parameters in your analysis: $\omega_d = 20$ rad/s (clockwise), $x_A = 0.48$ m, $r = 0.14$ m and $R = 0.2$ m.



Example 3.A.7 p. 156

(one of the longer problems this semester...)

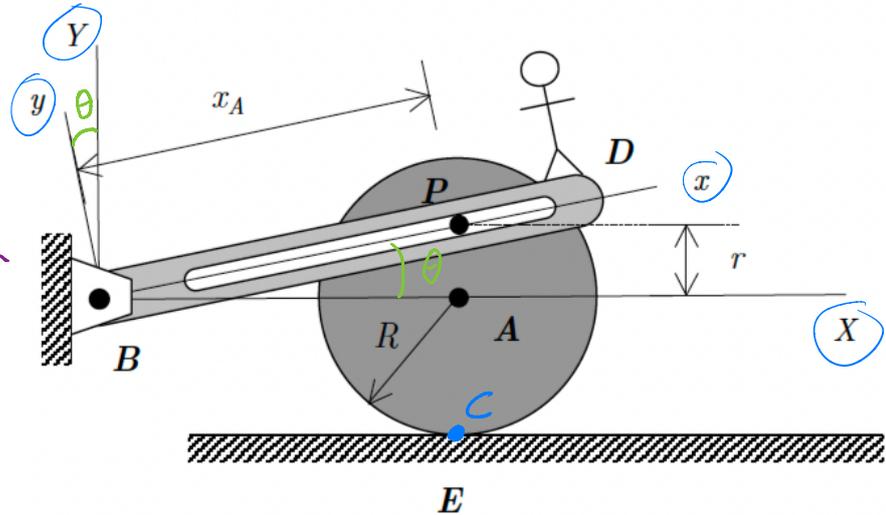
Given: The disk rolls without slipping to the right with a constant angular speed of ω_d . At the instant shown, pin P is directly above the center A of the disk.

Find: Determine:

- (a) The angular acceleration of the disk; and α_d ?
- (b) The acceleration of P as seen by an observer on arm BD. $(\vec{a}_{P/B})_{rel} = ?$

Use the following parameters in your analysis: $\omega_d = 20 \text{ rad/s}$ (clockwise), $x_A = 0.48 \text{ m}$, $r = 0.14 \text{ m}$ and $R = 0.2 \text{ m}$.

$\omega_d = 20 \text{ rad/s (CW)}; \vec{\alpha}_d = \vec{0}$
 $x_A = 0.48 \text{ m}; \vec{v}_A = \text{const}; \vec{a}_A = \vec{0}$
 $r = 0.14 \text{ m}$
 $R = 0.2 \text{ m}$



① Both Axes Defined by the problem

Velocity

② CP. Same rigid body

$$\vec{v}_P = \vec{v}_C + \vec{\omega}_d \times \vec{r}_{P/C}$$

$i, j: 0$

$$= \vec{0} + \omega_d \hat{k} \times (R+r)\hat{j}$$

$$= +\omega_d(R+r)\hat{i}$$

$$\sin\theta = \frac{r}{x_A}$$

$$\Rightarrow \theta$$

Acceleration

③ BP. Diff rigid body

$$\vec{v}_P = \vec{v}_B + (\vec{v}_{P/B})_{rel} + \vec{\omega} \times \vec{r}_{P/B}$$

$$= \vec{0} + \dot{x}_A \hat{i} + \omega \hat{k} \times x_A \hat{i}$$

$$= \dot{x}_A \hat{i} + \omega x_A \hat{j}$$

⑥ AP. Same rigid body

$$\vec{a}_P = \vec{a}_A + \vec{\alpha}_d \times \vec{r}_{P/A} - \omega_d^2 \vec{r}_{P/A}$$

$$= -\omega_d^2 r \hat{j}$$

④ trig

$$\hat{i} = \cos\theta \hat{i} + \sin\theta \hat{j}$$

$$\hat{j} = -\sin\theta \hat{i} + \cos\theta \hat{j}$$

⑦ BP. Diff rigid body

$$\vec{a}_P = \vec{a}_B + (\vec{a}_{P/B})_{rel} + \vec{\alpha} \times \vec{r}_{P/B} + 2\vec{\omega} \times (\vec{v}_{P/B})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{P/B})$$

$$= \vec{0} + \ddot{x}_A \hat{i} + \alpha \hat{k} \times x_A \hat{i} + 2\omega \hat{k} \times \dot{x}_A \hat{i} + \omega \hat{k} \times (\omega \hat{k} \times x_A \hat{i})$$

$$= \ddot{x}_A \hat{i} + \alpha x_A \hat{j} + 2\omega \dot{x}_A \hat{j} - x_A \omega^2 \hat{i}$$

⑤ Solve for ω, \dot{x}_A

$$\hat{i}: \omega_d(R+r) = \dot{x}_A \cos\theta + \omega x_A (-\sin\theta)$$

$$\hat{j}: 0 = \dot{x}_A \sin\theta + \omega x_A \cos\theta$$

⑧ Trig

$$\hat{j} = \sin\theta \hat{i} + \cos\theta \hat{j}$$

⑨ Solve for α & \ddot{x}_A

$$\hat{i}: -\omega_d^2 r \sin\theta = \ddot{x}_A - x_A \omega_d^2$$

$$\hat{j}: -\omega_d^2 r \cos\theta = \alpha x_A + 2\omega \dot{x}_A$$

$$> \alpha \text{ (a)}$$

$$\ddot{x}_A$$

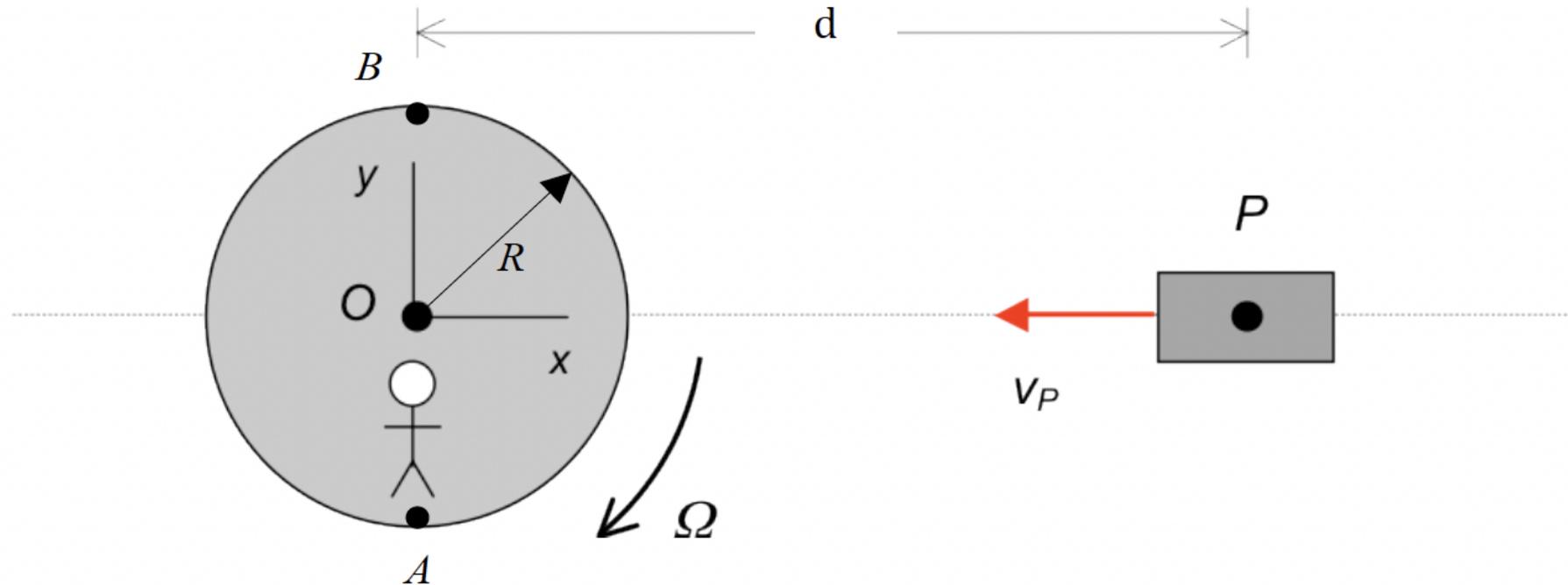
⑩ Plug back in using \ddot{x}_A

$$\Rightarrow (\vec{a}_{P/B})_{rel} \text{ (b)}$$

$> \vec{\omega}$

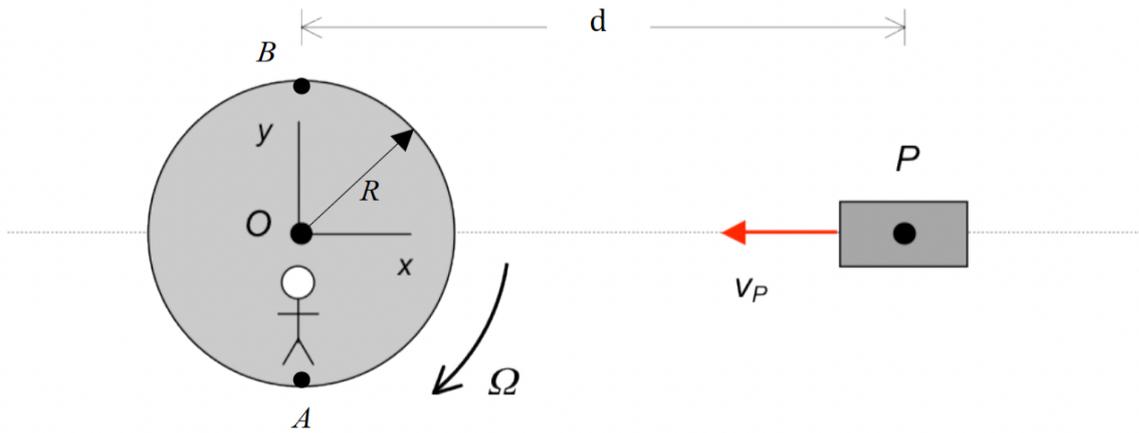
Question C3.2

A disk is pinned to ground at its center O with the disk rotating clockwise at a constant rate of $\Omega = 3 \text{ rad/s}$. Block P is traveling to the left along a straight path toward O with a constant speed of $v_P = 20 \text{ ft/s}$. Determine the acceleration of P as seen by an observer on the disk when P is at a distance of 50 ft from O .



Question C3.2 p.174

A disk is pinned to ground at its center O with the disk rotating clockwise at a constant rate of $\Omega = 3 \text{ rad/s}$. Block P is traveling to the left along a straight path toward O with a constant speed of $v_P = 20 \text{ ft/s}$. Determine the acceleration of P as seen by an observer on the disk when P is at a distance of 50 ft from O.



Suppose observer is on disk at point O.

$$(\vec{a}_{P/O})_{rel} = \vec{a}_P - \vec{a}_O - \dot{\vec{\omega}} \times \vec{r}_{P/O} - 2\vec{\omega} \times (\vec{v}_{P/O})_{rel} - \vec{\omega} \times (\vec{\omega} \times \vec{r}_{P/O})$$

with $\vec{\omega} = -\Omega \hat{k}$

$$(\vec{v}_{P/O})_{rel} = \vec{v}_P - \vec{v}_O - \vec{\omega} \times \vec{r}_{P/O}$$

$\vec{v}_P = -v_P \hat{i}$

$$\vec{r}_{P/O} = d \hat{i}$$

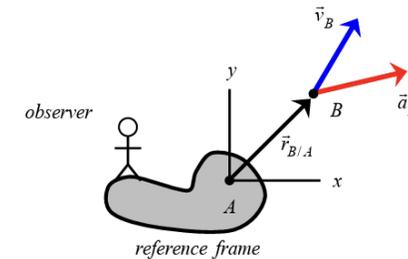
[Same final answer if observer is at A or B or any point on the rotating disk.]

Summary: 2D Moving Reference Frame Kinematics 2

PROBLEM: A person attached to a moving body (reference frame) is observing the motion of point B.

$$\vec{v}_B = \vec{v}_A + (\vec{v}_{B/A})_{rel} + \vec{\omega} \times \vec{r}_{B/A}$$

$$\vec{a}_B = \vec{a}_A + (\vec{a}_{B/A})_{rel} + \vec{\alpha} \times \vec{r}_{B/A} + 2\vec{\omega} \times (\vec{v}_{B/A})_{rel} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{B/A})$$



APPLICATION: Using 2D MRF equations in solving problems in the kinematics of mechanisms.

AP (rigid body):

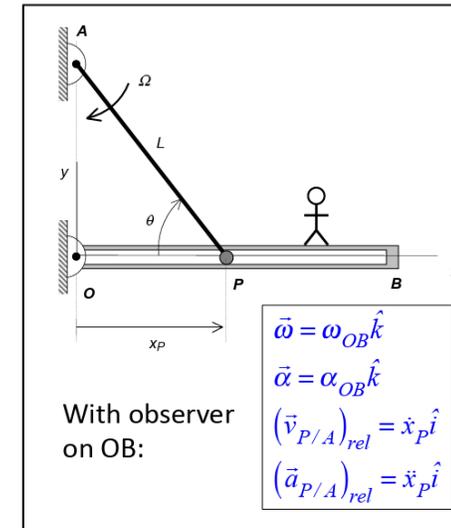
$$\vec{v}_P = (-\Omega \hat{k}) \times \vec{r}_{P/A}$$

$$\vec{a}_P = (-\dot{\Omega} \hat{k}) \times \vec{r}_{P/A} + (-\Omega \hat{k}) \times [(-\Omega \hat{k}) \times \vec{r}_{P/A}]$$

OP (not a rigid body):

$$\vec{v}_P = \dot{x}_P \hat{i} + (\omega_{OB} \hat{k}) \times \vec{r}_{P/A}$$

$$\vec{a}_P = \ddot{x}_P \hat{i} + (\alpha_{OB} \hat{k}) \times \vec{r}_{P/A} + 2(\omega_{OB} \hat{k}) \times (\dot{x}_P \hat{i}) + (\omega_{OB} \hat{k}) \times [(\omega_{OB} \hat{k}) \times \vec{r}_{P/A}]$$



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Lec 12 Short
Feedback Form:

