

# ME 274 Lecture 4

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1/21/26

Feel free to call me Eugenio, Henny, or Mr. Frias.  
Whatever you feel most comfortable with!!

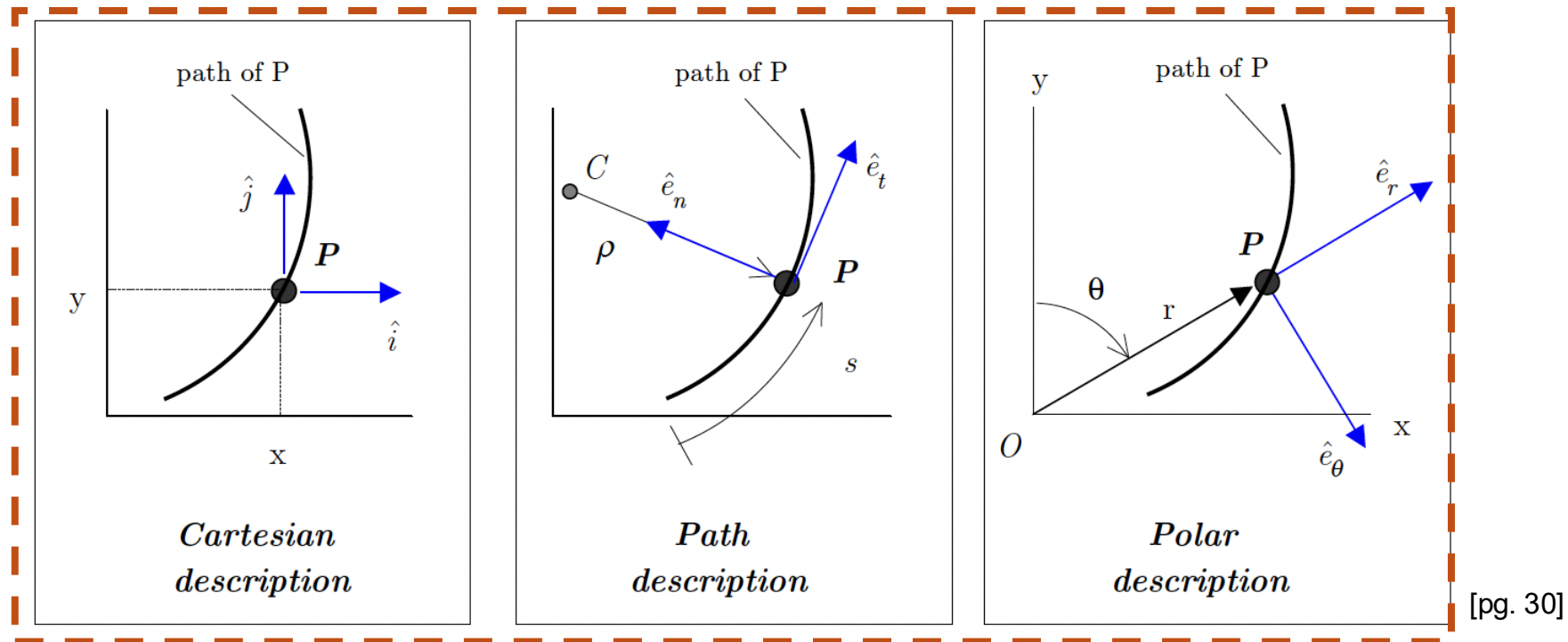
# Housekeeping

- **Quiz 1 due tonight!!**
- **HW 3 due tonight!!**
- Other quizzes will be due at the end of class
- Tutorial room ME2142
- Office hours will be held after class in ME2142

(Joint as in combined/together)

# High Level Overview to **Joint Description** – Combined Usage of the 3 Descriptions

Last week, we had a lecture explaining each. Today, we will be using all 3 and converting between them



The kinematics of velocity and acceleration may be described in Cartesian, path, or polar coordinates (figure above).

**The main difference between these is how we define our unit vectors**

# Cartesian, Path, and Polar velocity and acceleration equations

## *velocity vector*

$$\begin{aligned}\vec{v} &= \dot{x} \hat{i} + \dot{y} \hat{j} && ; \text{ Cartesian} \\ &= v \hat{e}_t && ; \text{ path} \\ &= \dot{r} \hat{e}_r + r\dot{\theta} \hat{e}_\theta && ; \text{ polar}\end{aligned}$$

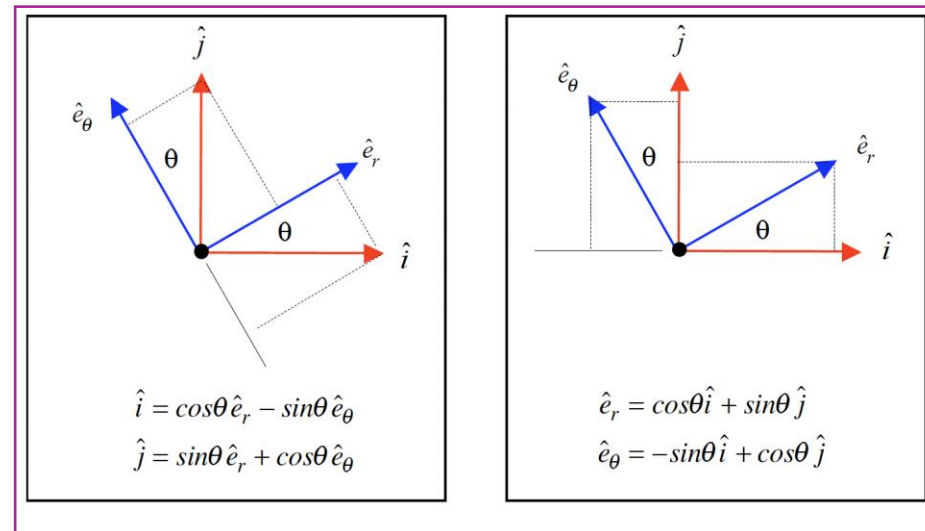
## *acceleration vector*

$$\begin{aligned}\vec{a} &= \ddot{x} \hat{i} + \ddot{y} \hat{j} && ; \text{ Cartesian} \\ &= \dot{v} \hat{e}_t + \frac{v^2}{\rho} \hat{e}_n && ; \text{ path} \\ &= (\ddot{r} - r\dot{\theta}^2) \hat{e}_r + (r\ddot{\theta} + 2\dot{r}\dot{\theta}) \hat{e}_\theta && ; \text{ polar}\end{aligned}$$

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# Overview on how to convert between descriptions

- Two steps:
  - Writing  $\hat{i}$  of *description X* in terms of *description Y* (ie.  $\hat{i}$  step)



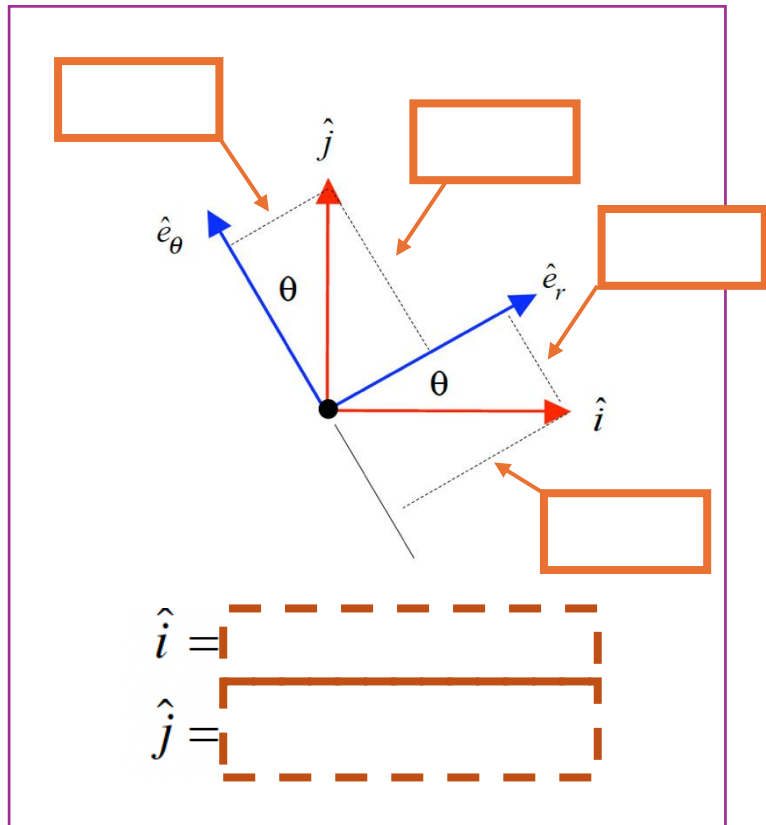
- Use either (i)  $\hat{i}$  or (ii)  $\hat{e}_r$  **methods** for *like kinematic descriptions* (ie the two descriptions you just did trig for) to solve and get the converted vector
  - This is better shown in an example... next two slides

# Motivating example 1: Polar to Cartesian

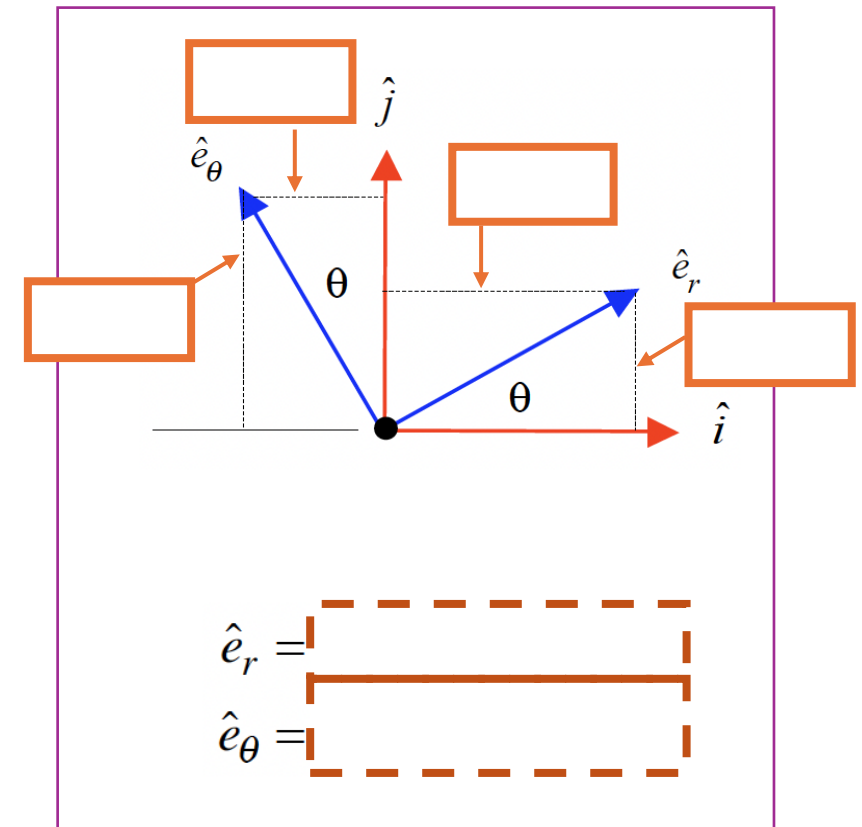
- Given:  $\vec{v} = (10\hat{e}_r - 20\hat{e}_\theta)$  m/s and  $\vec{a} = (3\hat{e}_r + 2\hat{e}_\theta)$  m/s<sup>2</sup>
- Find: Cartesian components of velocity and acceleration when  $\theta = 36.87^\circ$

## 1. Trigonometry Step:

For *Projection* method:



For *Coefficient Balancing* method:



# Motivating example 1: Polar to Cartesian (cont.)

## 2. Projection Method:

2a. Using the equations we built from trig... :

$$\hat{i} = \cos \theta \hat{e}_r - \sin \theta \hat{e}_\theta = 0.8 \hat{e}_r - 0.6 \hat{e}_\theta$$

$$\hat{j} = \sin \theta \hat{e}_r + \cos \theta \hat{e}_\theta = 0.6 \hat{e}_r + 0.8 \hat{e}_\theta$$

2b. The vector projection of vector  $v$  onto a unit vector  $u$  is:



Where:



2c. Vector projection and solve:

$$\dot{x} = \boxed{\phantom{0.8\hat{e}_r - 0.6\hat{e}_\theta}} = (0.8\hat{e}_r - 0.6\hat{e}_\theta) \bullet (10\hat{e}_r - 20\hat{e}_\theta) = (0.8)(10) + (-0.6)(-20) = 20 \text{ m/s}$$

$$\dot{y} = \boxed{\phantom{0.6\hat{e}_r + 0.8\hat{e}_\theta}} = (0.6\hat{e}_r + 0.8\hat{e}_\theta) \bullet (10\hat{e}_r - 20\hat{e}_\theta) = (0.6)(10) + (0.8)(-20) = -10 \text{ m/s}$$

$$\ddot{x} = \boxed{\phantom{0.8\hat{e}_r - 0.6\hat{e}_\theta}} = (0.8\hat{e}_r - 0.6\hat{e}_\theta) \bullet (3\hat{e}_r + 2\hat{e}_\theta) = (0.8)(3) + (-0.6)(2) = 1.2 \text{ m/s}^2$$

$$\ddot{y} = \boxed{\phantom{0.6\hat{e}_r + 0.8\hat{e}_\theta}} = (0.6\hat{e}_r + 0.8\hat{e}_\theta) \bullet (3\hat{e}_r + 2\hat{e}_\theta) = (0.6)(3) + (0.8)(2) = 3.4 \text{ m/s}^2$$

Results:

$$\vec{v} = (20\hat{i} - 10\hat{j}) \text{ m/s}$$

$$\vec{a} = (1.2\hat{i} + 3.4\hat{j}) \text{ m/s}^2$$

# Motivating example 1: Polar to Cartesian (cont.)

## 3. *Coefficient Balancing* Method:

3a. Using the equations we built from trig... :

$$\hat{e}_r = \cos \theta \hat{i} + \sin \theta \hat{j} =$$

$$\hat{e}_\theta = -\sin \theta \hat{i} + \cos \theta \hat{j} =$$

3b. *Balance of coefficients* and solve:

$$\vec{v} = 10\hat{e}_r - 20\hat{e}_\theta = 10(20\hat{i} - 10\hat{j}) - 20(-10\hat{i} + 20\hat{j}) = (20\hat{i} - 10\hat{j}) \text{ m/s}$$

$$\vec{a} = 3\hat{e}_r + 2\hat{e}_\theta = 3(1.2\hat{i} + 3.4\hat{j}) + 2(-1.2\hat{i} + 3.4\hat{j}) = (1.2\hat{i} + 3.4\hat{j}) \text{ m/s}^2$$

Results: (same as projection method)

$$\vec{v} = (20\hat{i} - 10\hat{j}) \text{ m/s} \quad \vec{a} = (1.2\hat{i} + 3.4\hat{j}) \text{ m/s}^2$$

# Motivating example 2: Cartesian to Path

- *Given:*  $\vec{v} = (30\hat{i} - 40\hat{j})$  m/s and  $\vec{a} = (-10\hat{j})$  m/s<sup>2</sup>
- *Find:* speed [ $v$ ], rate of change of speed [ $\dot{v}$ ], radius of curvature [ $\rho$ ]

## 1. Finding speed [ $v$ ]:

$$v = \boxed{\phantom{000}} = \sqrt{30^2 + 40^2} = 50 \text{ m/s}$$

## 2. Finding rate of change of speed [ $\dot{v}$ ]:

$$\vec{v} = \boxed{\phantom{000}} \Rightarrow \hat{e}_t = \boxed{\phantom{000}} = \frac{30\hat{i} - 40\hat{j}}{50} = 0.6\hat{i} - 0.8\hat{j}$$

$$\dot{v} = \boxed{\phantom{000}} = (0.6\hat{i} - 0.8\hat{j}) \cdot (-10\hat{j}) = 8 \text{ m/s}^2$$

## 3. Finding radius of curvature:

$$\vec{a} = \boxed{\phantom{000}} \Rightarrow |\vec{a}|^2 = \boxed{\phantom{000}} \Rightarrow \rho = \frac{v^2}{\sqrt{|\vec{a}|^2 - \dot{v}^2}} = \frac{50^2}{\sqrt{10^2 - 8^2}} = \frac{2500}{6} \text{ m}$$

## 4. Takeaway:

Why are we highlighting this problem?

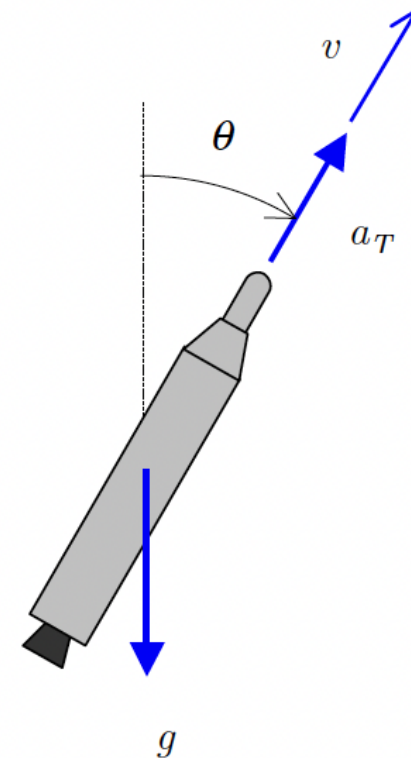
- This relationship is useful in problems involving path coordinates

### Example 1.C.1

**Given:** A rocket is traveling at an altitude at which the gravitational acceleration is known to be  $g = 26.5 \text{ ft/s}^2$ . The thrust force on the rocket produces an acceleration of  $a_T = 29.3 \text{ ft/s}^2$  along the axis of the rocket. At the position shown ( $\theta = 36.87^\circ$ ) the speed of the rocket is known to be  $v = 2800 \text{ ft/s}$ .

**Find:** Determine:

- The rate of change of speed of the rocket at this instant; and
- The radius of curvature for the rocket's path at this instant.



Example 1.C.1

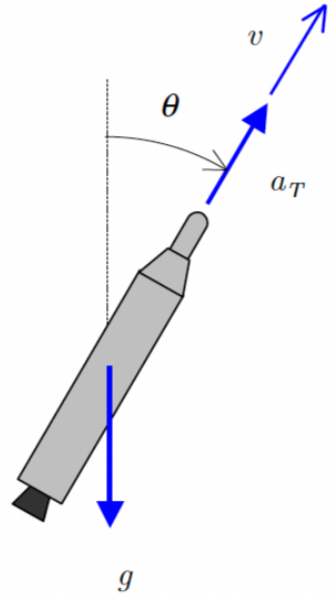
p.54

**Given:** A rocket is traveling at an altitude at which the gravitational acceleration is known to be  $g = 26.5 \text{ ft/s}^2$ . The thrust force on the rocket produces an acceleration of  $a_T = 29.3 \text{ ft/s}^2$  along the axis of the rocket. At the position shown ( $\theta = 36.87^\circ$ ) the speed of the rocket is known to be  $v = 2800 \text{ ft/s}$ .

**Find:** Determine:

- (a) The rate of change of speed of the rocket at this instant; and
- (b) The radius of curvature for the rocket's path at this instant.

$a_T = 29.3 \text{ ft/s}^2$      $\theta = 36.87^\circ$   
 $g = 26.5 \text{ ft/s}^2$      $v = 2800 \text{ ft/s}$



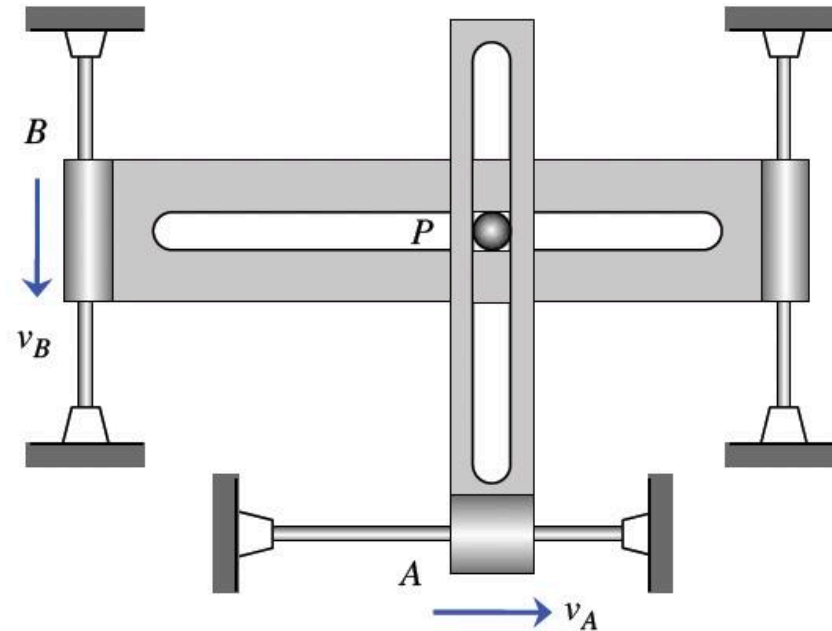
### Example 1.C.2

**Given:** Pin  $P$  is constrained to move in the slotted guides that move at right angles to one another. At the instant shown, guide  $A$  moves to the right with a speed of  $v_A$ , a speed that is changing at a rate of  $\dot{v}_A$ . At the same time,  $B$  is moving downward with a speed of  $v_B$  with a rate of change of speed of  $\dot{v}_B$ .

**Find:**

- The rate of change of speed of  $P$  at this instant; and
- The radius of curvature  $\rho$  of the path followed by  $P$  at this instant.

Use the following parameters:  $v_A = 0.2 \text{ m/s}$ ,  $v_B = 0.15 \text{ m/s}$ ,  $\dot{v}_A = 0.75 \text{ m/s}^2$  and  $\dot{v}_B = 0$ .



### Example 1.C.2

p.55

**Given:** Pin P is constrained to move in the slotted guides that move at right angles to one another. At the instant shown, guide A moves to the right with a speed of  $v_A$ , a speed that is changing at a rate of  $\dot{v}_A$ . At the same time, B is moving downward with a speed of  $v_B$  with a rate of change of speed of  $\dot{v}_B$ .

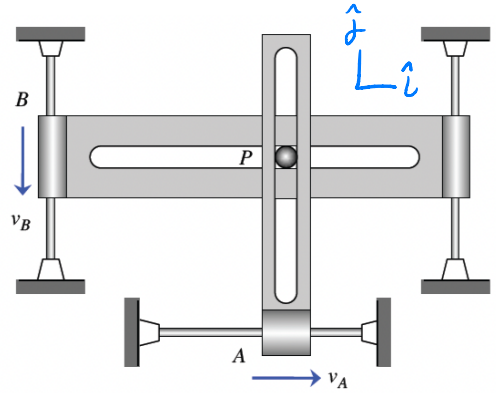
**Find:**

- (a) The rate of change of speed of P at this instant; and
- (b) The radius of curvature  $\rho$  of the path followed by P at this instant.

Use the following parameters:  $v_A = 0.2 \text{ m/s}$ ,  $v_B = 0.15 \text{ m/s}$ ,  $\dot{v}_A = 0.75 \text{ m/s}^2$  and  $\dot{v}_B = 0$ .

$$v_A = 0.2 \text{ m/s}, \quad \dot{v}_A = 0.75 \text{ m/s}^2$$

$$v_B = 0.15 \text{ m/s}, \quad \dot{v}_B = 0 \text{ m/s}^2$$

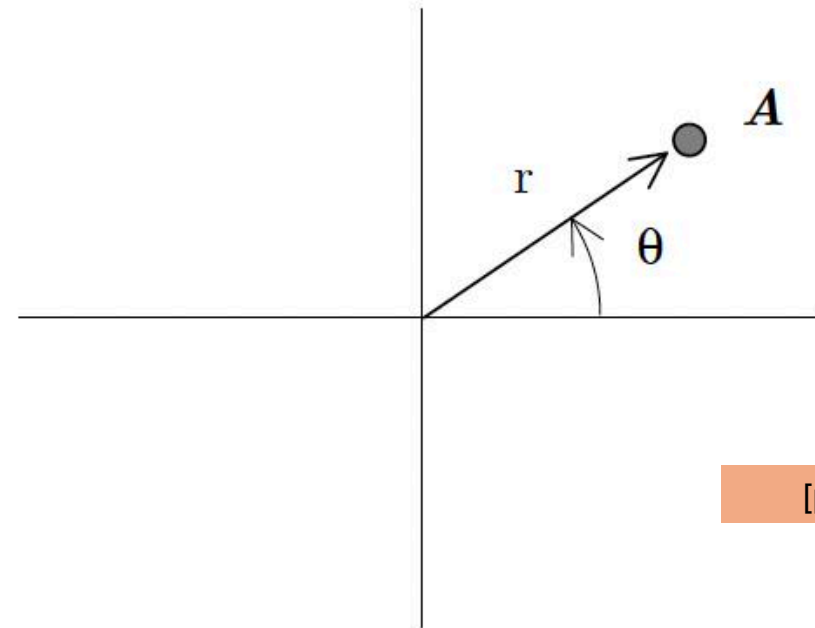


### Example 1.C.3

**Given:** The path of point P is given in polar coordinates as:  $r = 4 + 2\theta$ , where  $r$  is given in meters and  $\theta$  is given in radians. The angle  $\theta$  is increasing at a constant rate of  $\dot{\theta}$ .

**Find:** Determine:

- The acceleration vector of P when  $\theta = \pi$ , if  $\dot{\theta} = 3 \text{ rad/s}$ ; and
- If the speed of P increasing, decreasing or constant?



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Example 1.C.3

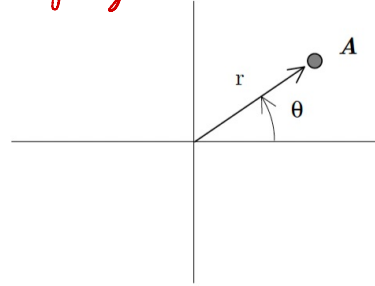
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**Given:** The path of point P is given in polar coordinates as:  $r = 4 + 2\theta$ , where  $r$  is given in meters and  $\theta$  is given in radians. The angle  $\theta$  is increasing at a constant rate of  $\dot{\theta}$ .

**Find:** Determine:

- (a) The acceleration vector of P when  $\theta = \pi$ , if  $\dot{\theta} = 3$  rad/s; and
- (b) If the speed of P is increasing, decreasing or constant? *what is the sign of rate of change of speed (ie  $\dot{v}$ )?*

$r = 4 + 2\theta$	$r = 4 + 2\theta = 4 + 2\pi$
$\theta = \pi$	<i>chain rule ↓</i>
$\dot{\theta} = 3$ rad/s (constant)	$\dot{r} = 2\dot{\theta} = (2)(3) = 6$
$\ddot{\theta} = 0$	$\ddot{r} = 2\ddot{\theta} = 0$



Eqs:

$$\underline{\underline{\vec{v} = \dot{r}\hat{e}_r + r\dot{\theta}\hat{e}_\theta = v\hat{e}_t}}$$

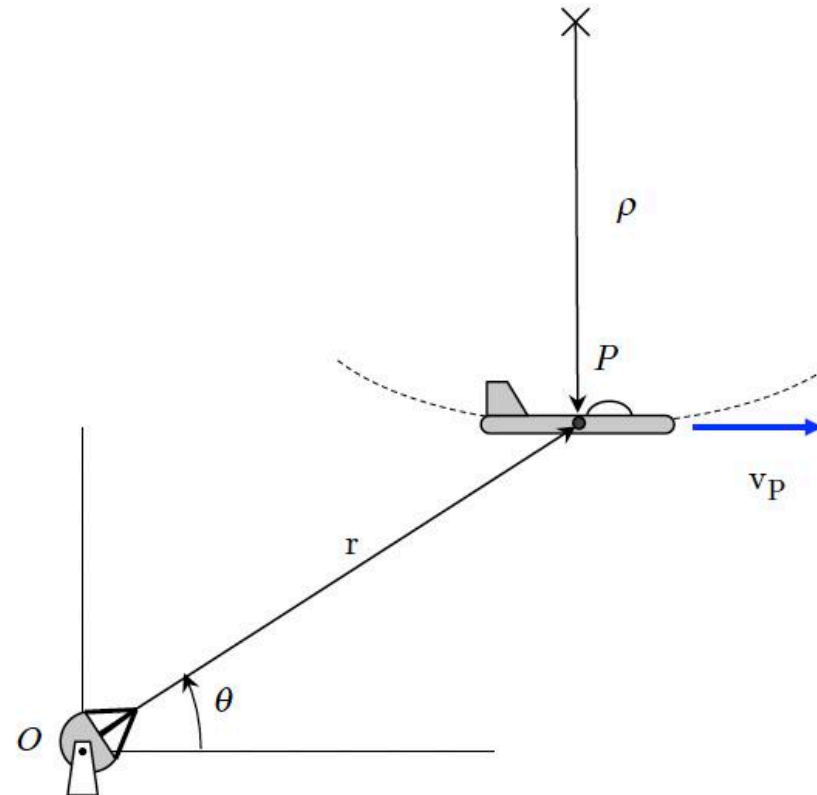
$$\underline{\underline{\vec{a} = (\ddot{r} - r\dot{\theta}^2)\hat{e}_r + (2\dot{r}\dot{\theta} + r\ddot{\theta})\hat{e}_\theta = \dot{v}\hat{e}_t + \frac{v^2}{\rho}\hat{e}_n}}$$

### Example 1.C.4

**Given:** At the bottom of a loop, an airplane P has a constant speed of  $v_P$  with the radius of curvature for the aircraft being  $\rho$ . The airplane is at a radial distance of  $r$  and at an angle of  $\theta$  from a radar tracking station at O.

**Find:** Determine numerical values for  $\ddot{r}$  and  $\ddot{\theta}$  at this instant in time.

Use the following:  $v_P = 75$  m/s,  $\rho = 3000$  m,  $r = 1000$  m and  $\theta = 36.87^\circ$ .



**Example 1.C.4**

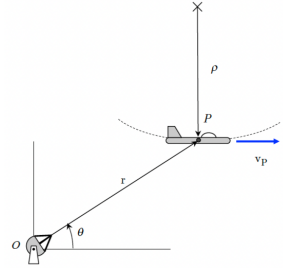
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**Given:** At the bottom of a loop, an airplane P has a constant speed of  $v_P$  with the radius of curvature for the aircraft being  $\rho$ . The airplane is at a radial distance of  $r$  and at an angle of  $\theta$  from a radar tracking station at O.

**Find:** Determine numerical values for  $\ddot{r}$  and  $\ddot{\theta}$  at this instant in time.

Use the following:  $v_P = 75$  m/s,  $\rho = 3000$  m,  $r = 1000$  m and  $\theta = 36.87^\circ$ .

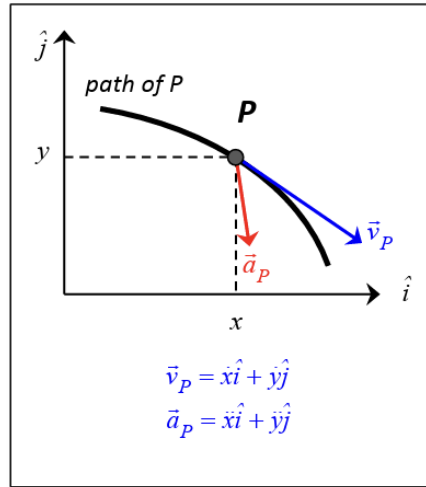
$$\begin{aligned} v &= 75 \text{ m/s} & \cos \theta &= 0.8 \\ \rho &= 3000 \text{ m} & \sin \theta &= 0.6 \\ r &= 1000 \text{ m} \\ \theta &= 36.87^\circ \end{aligned}$$



# Summary: Particle Kinematics – Joint Description

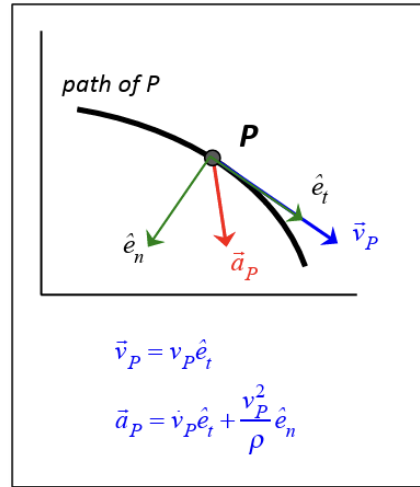
**PROBLEM:** Motion of a point described in a combination of descriptions.

**Cartesian**

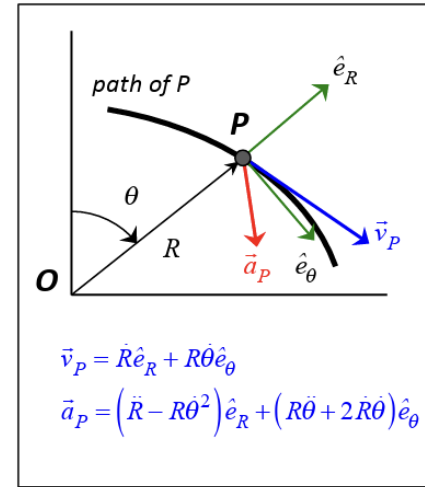


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**Path**



**Polar**



Lec 4 Short  
Feedback Form:



**SOLUTION:** Projection of vector onto different set of unit vectors. Examples:

$$\dot{x} = \vec{v}_P \cdot \hat{i}$$

$$\dot{v}_P = \vec{a}_P \cdot \hat{e}_t = \vec{a}_P \cdot \left( \frac{\vec{v}_P}{|\vec{v}_P|} \right)$$

$$\ddot{x} = \vec{a}_P \cdot \hat{i}$$

$$\frac{v_P^2}{\rho} = \vec{a}_P \cdot \hat{e}_n$$

$$\dot{R} = \vec{v}_P \cdot \hat{e}_R$$

$$R\dot{\theta} = \vec{v}_P \cdot \hat{e}_\theta$$

$$\ddot{R} - R\dot{\theta}^2 = \vec{a}_P \cdot \hat{e}_R$$

$$R\ddot{\theta} + 2\dot{R}\dot{\theta} = \vec{a}_P \cdot \hat{e}_\theta$$

[pg. 53,  
bottom half]

[~pg. 53,  
motivating  
example]

[pg. 53,  
bottom half]