

### Example 1.A.1

**Given:** Pin P is constrained to move along an elliptical ring whose shape is given by  $x^2/a^2 + y^2/b^2 = 1$  (where  $x$  and  $y$  are given in mm). The pin is also constrained to move within a horizontal slot that is moving upward at a constant speed of  $v$ .

**Find:** Determine:

- The velocity of pin P at the position corresponding to  $y = 6$  mm; and
- The acceleration of pin P at the position corresponding to  $y = 6$  mm.

Use the following parameters in your analysis:  $a = 5$  mm,  $b = 10$  mm,  $v = 30$  mm/s.

Fund. Egn.

$$\vec{v} = \dot{x}\hat{i} + \dot{y}\hat{j} ; \quad \vec{a} = \ddot{x}\hat{i} + \ddot{y}\hat{j}$$

$$\dot{y} = v ; \quad \ddot{y} = 0$$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \rightarrow x \text{ solve for}$$

$$\Rightarrow \frac{d}{dt} \left( \frac{x^2}{a^2} + \frac{y^2}{b^2} \right) = 0$$

$$\frac{dx^2}{dx} \frac{dx}{dt} + \frac{dy^2}{dy} \frac{dy}{dt} \leftarrow \text{chain rule pg. 33}$$

$$\Rightarrow \frac{2x\dot{x}}{a^2} + \frac{2y\dot{y}}{b^2} = 0$$

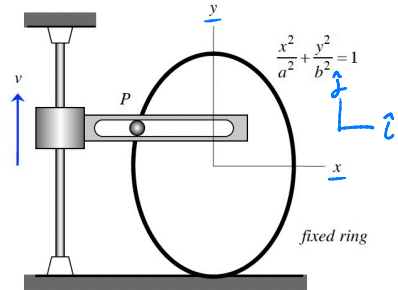
$$\Rightarrow 2x\dot{x}b^2 + 2y\dot{y}a^2 = 0$$

$$\Rightarrow \cancel{2x}(\dot{x}b^2 + y\dot{y}a^2) = 0 \Rightarrow \dot{x} \text{ solve for}$$

Product rule

$$\dot{x}^2b^2 + x\ddot{x}b^2 + \dot{y}^2a^2 + y\ddot{y}a^2 = 0 \Rightarrow \ddot{x} \text{ solve for}$$

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### Example 1.A.2

**Given:** A particle P moves on a path whose Cartesian components are given by the following functions of time (where both components are given in inches and time  $t$  is given in seconds):

$$x(t) = t^3 + 10$$

$$y(t) = 2 \cos 4t$$

**Find:** Determine at the time  $t = 2$  s:

- (a) The velocity vector of P;
- (b) The acceleration of P; and
- (c) The angle between the velocity and acceleration vectors of P.

fundamental Eqs:

$$\textcircled{a} \vec{v} = \dot{x} \hat{i} + \dot{y} \hat{j} ; \quad \textcircled{b} \vec{a} = \ddot{x} \hat{i} + \ddot{y} \hat{j}$$

$$x(t) = t^3 + 10$$

$$\dot{x} = 3t^2$$

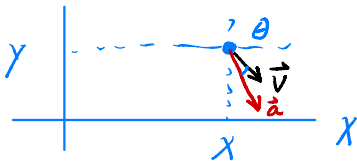
$$\ddot{x} = 6t$$

$$y(t) = 2 \cos 4t$$

$$\dot{y} = -2(4) \sin 4t = -8 \sin 4t$$

$$\ddot{y} = -32 \cos 4t$$

$y$



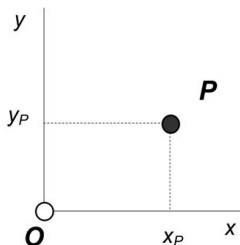
Remember... dot product:

$$\vec{v} \cdot \vec{a} = |\vec{v}| |\vec{a}| \cos \theta$$

$$\theta = \cos^{-1} \left( \frac{\vec{v} \cdot \vec{a}}{|\vec{v}| |\vec{a}|} \right) = \cos^{-1} \left( \frac{\dot{x}\ddot{x} + \dot{y}\ddot{y}}{\sqrt{\dot{x}^2 + \dot{y}^2} \sqrt{\ddot{x}^2 + \ddot{y}^2}} \right)$$

### Question C1.2

Point P moves on a path described by  $y_P = x_P^2/2$  with  $x_P(t) = 3\sin\pi t$ , where  $x_P$  and  $y_P$  have units of meters and  $t$  has units of seconds. Determine the acceleration vector of P at  $t = 0$ .



$$\dot{y}_P = \frac{dy_P}{dt} \quad (\text{chain rule}) = \frac{dy_P}{dx} \frac{dx}{dt} = \frac{dy_P}{dx} \dot{x}$$

$$\ddot{y}_P = \frac{d\dot{y}_P}{dt} \quad (\text{product rule}) = \ddot{x} \frac{dy_P}{dx} + \dot{x} \frac{d}{dt} \left( \frac{dy_P}{dx} \right)$$

$$= \ddot{x} \frac{dy_P}{dx} + \dot{x}^2 \frac{d^2 y_P}{dx^2}$$

$\frac{d}{dt} \left( \frac{dy_P}{dx} \right) \rightarrow \frac{d^2 y_P}{dx^2} \frac{dx}{dt}$   
 we take derivative of  $\frac{dy_P}{dx}$  which is  $\frac{d^2 y_P}{dx^2}$  on numerator but we do " $\frac{dx}{dt} \frac{dx}{dy}$ " to keep in terms of  $dt$

$$\vec{a} = \ddot{x} \hat{i} + \ddot{y} \hat{j}$$

$$\text{For } \hat{j}: \dot{y}_P = x_P$$

$$\ddot{y}_P = 1$$

For  $\hat{i}$ :

$$\dot{x} = 3\pi \cos(\pi t) \quad \ddot{x} = -3\pi^2 \sin(\pi t)$$

Evaluate @  $t=0$ :

$$x(0) = 0, \quad \dot{x}(0) = 3\pi, \quad \ddot{x}(0) = 0$$

Evaluate  $\ddot{y}(0)$ :

$$\ddot{y}(0) = \ddot{x}(0) x(0) + \dot{x}(0)^2 (1) = 0 \cdot 0 + (3\pi)^2 = 9\pi^2$$

$$\vec{a}(0) = 0 \hat{i} + 9\pi^2 \hat{j} \quad \text{m/s}^2$$