# Fostering Hope by Using Technology in the Azraq Refugee Camp, Jordan

#### Motivation

refugees are among the most vulnerable people in the world. Motivated by a huge need (over 65 mil. refugees worldwide) and few university-level learning opportunities for students in refugee contexts, we designed an engineering course.

Our recently-completed course taught engineering skills to refugees living in the Azraq Refugee Camp in Jordan. We designed this course using tools validated by educational research to create an active, blended, and collaborative learning environment.

In this poster, we describe our experience and outcomes designing and implementing this course.

#### Course Objectives: empower learners with their own tools

- Fostering engineering thinking applied to solve local problems
- Developing professional skills
- Facilitating access to higher education coursework for refugee learners

#### **Participants**

- Participants were men and women, tertiary students aged from 18 to 50
- Students previously lived in Syria and were forced to leave their homes due to political conflict
- Some had prior university coursework, few in STEM area, and very few in engineering area

People of concern in Azraq: 53,285 Registered in the course: 44 Students selected: 28 **Total of certificates: 13** 

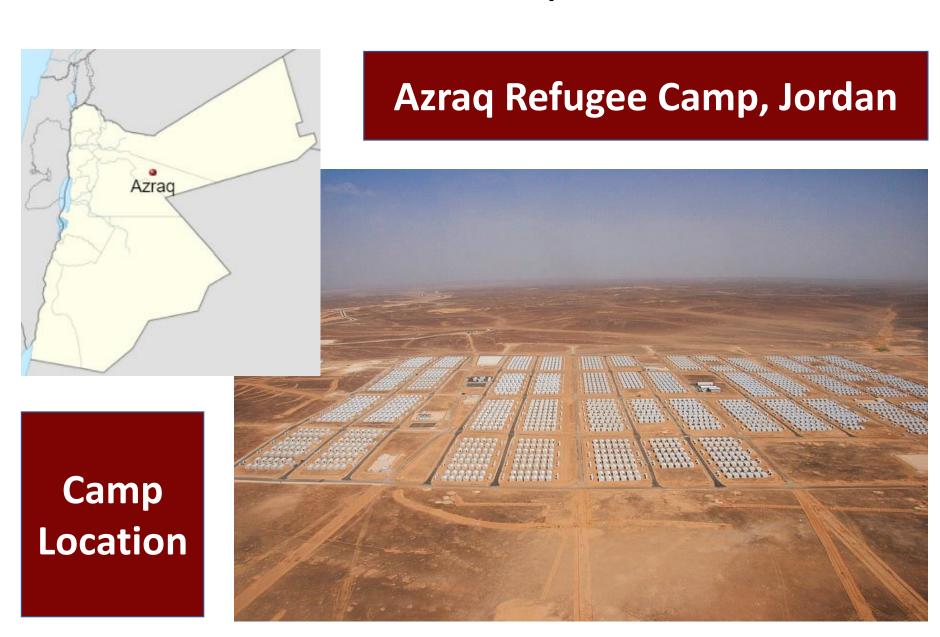


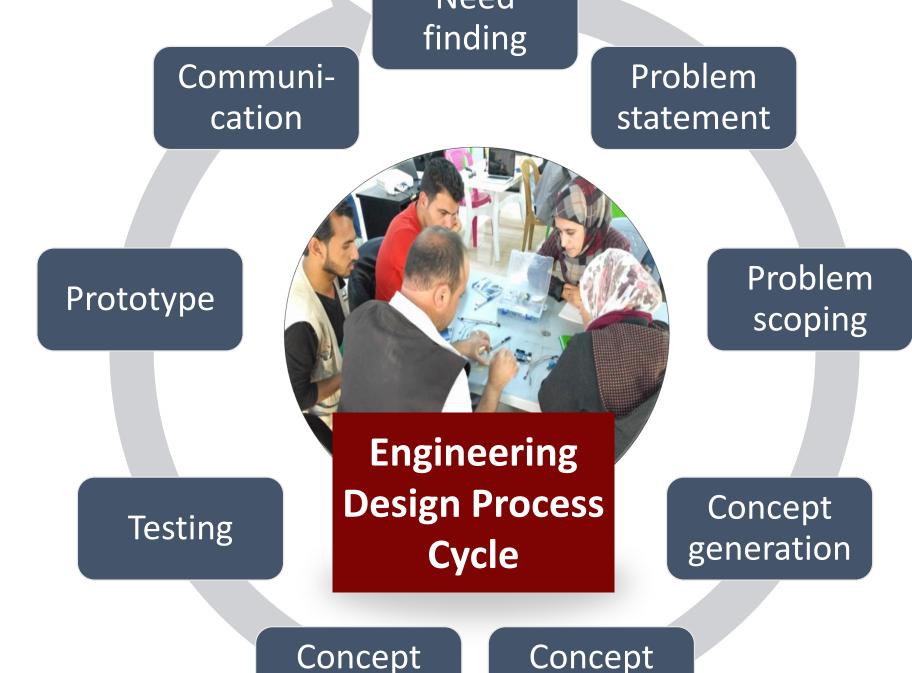
# The 1950 Refugee Convention (UNCHR, 1951) states that Inclusive Pedagogy in Designing an Engineering Classroom in the Azraq Refugee Camp

#### Class Structure/Approach

We co-designed the content, assessment, and pedagogy by considering the refugee camp context, community problems, infrastructure constraints, and learning objectives. We used students' ongoing feedback in co-design to iteratively improve the class while it was going on.

In this course, students learned the engineering design process as a tool for problem solving focused on local community needs.





PurdueUniversity: Azraq\_01 Introduction to Engineering

reduction

Weekly Survey - 21st June 2017

4\_3 Problem Scoping (follow up)

Weekly Survey - 5th July 2017

4\_4 Leadership and Teaming

5\_1 Arduino & Programming Part

1 Arduino & Programming Part

Mid-Course Survey - 12th July

5 2 Concept Generation

We used a variety of Educational Technology Tools to fill diverse needs throughout the course

- edX educational online platform
- Arduino development board
- Computer and multimedia projector
- Whatsapp (online communication)
- Electronic devices, tools, and sensors
- Youtube videos
- Ebooks











Introduction to Engineering

View this course as: Learner



### result of taking this course. By the end of the course, students created three different projects that addressed different local problems.

Environmental

pollution

#### Problem Project Solar mosque – renewable power source for mosque Energy Recycling Trash management system – Smart Truck

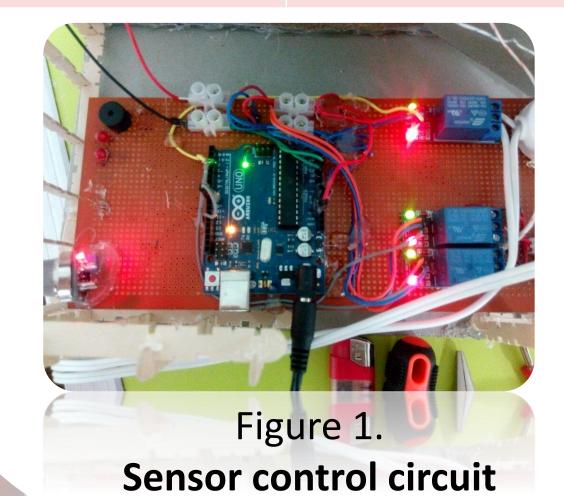
EconPro Environmental conservation

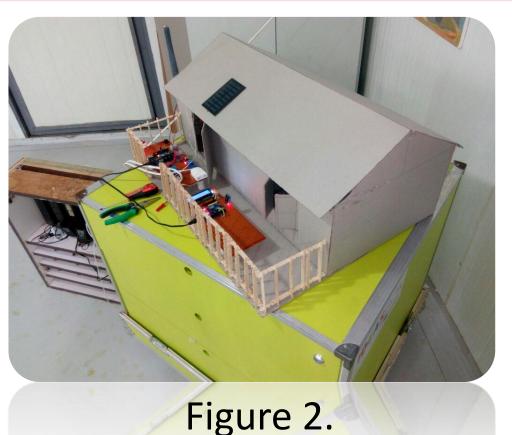
Outcomes: three student groups

prototyped viable local solutions

thinking, communication, and problem solving skills as a

Students developed their analytical skills, engineering





**EconPro prototype** 

## Takeaways: human AND digital interaction were key

- Daily interaction with students through online communication and assignment feedbacks enhances their engagement in the course.
- An active, blended, and collaborative learning environment facilitates knowledge and understanding.
- Students can develop engineering habits of mind by learning in a culturally responsive environment



## Acknowledgment

More info

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www.deboer-lab.engineer















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UNCHR. (1951). Convention Relating to the Status of Refugees. Retrieved March 18, 2017, from http://www.unhcr.org/3b66c2aa10

UNHCR. (2015). Figures at a Glance. Retrieved March 18, 2017, from http://www.unhcr.org/figures-at-a-glance.html

















